



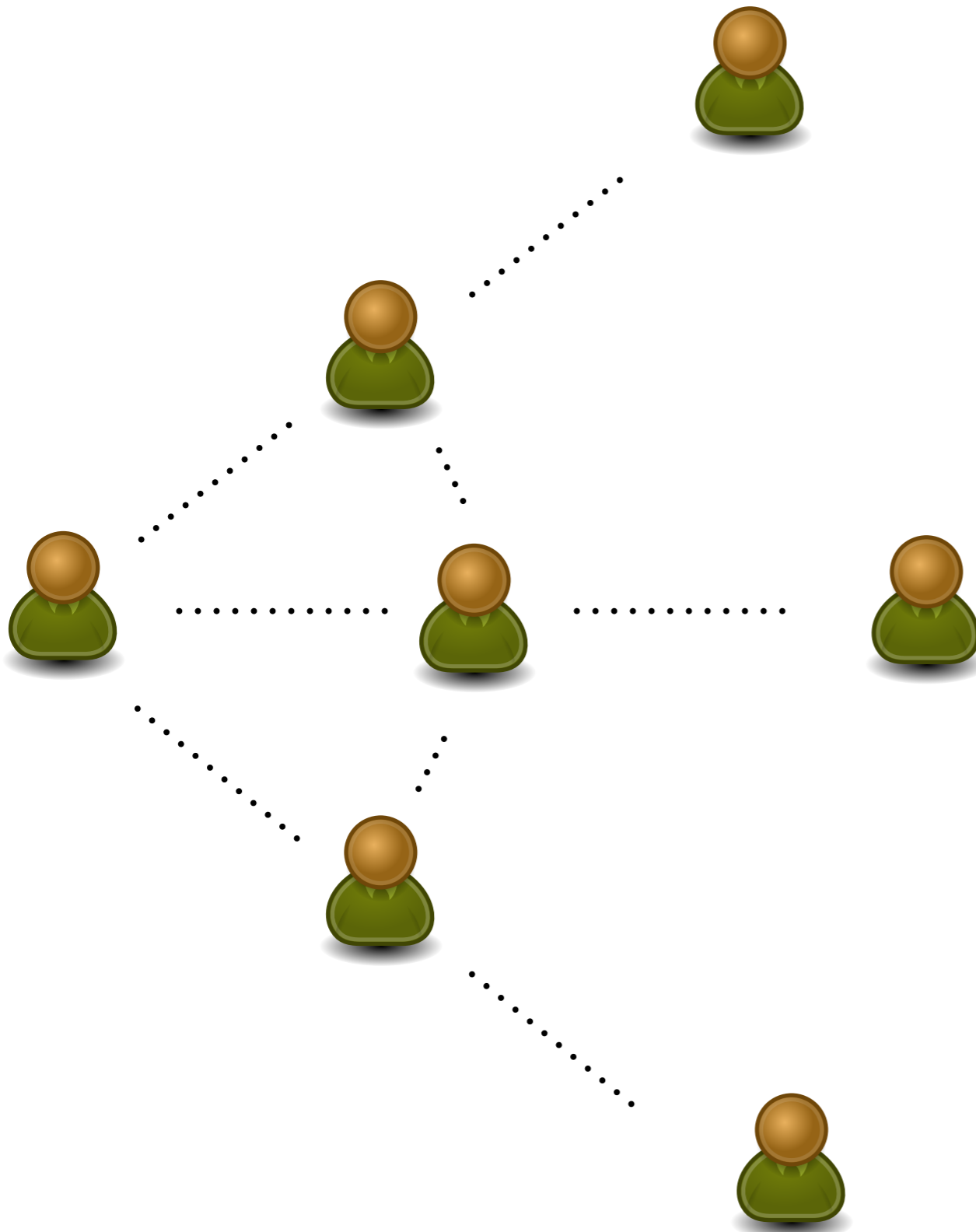
On the Security and Scalability of Proof of Work Blockchains

Arthur Gervais

ETH Zurich

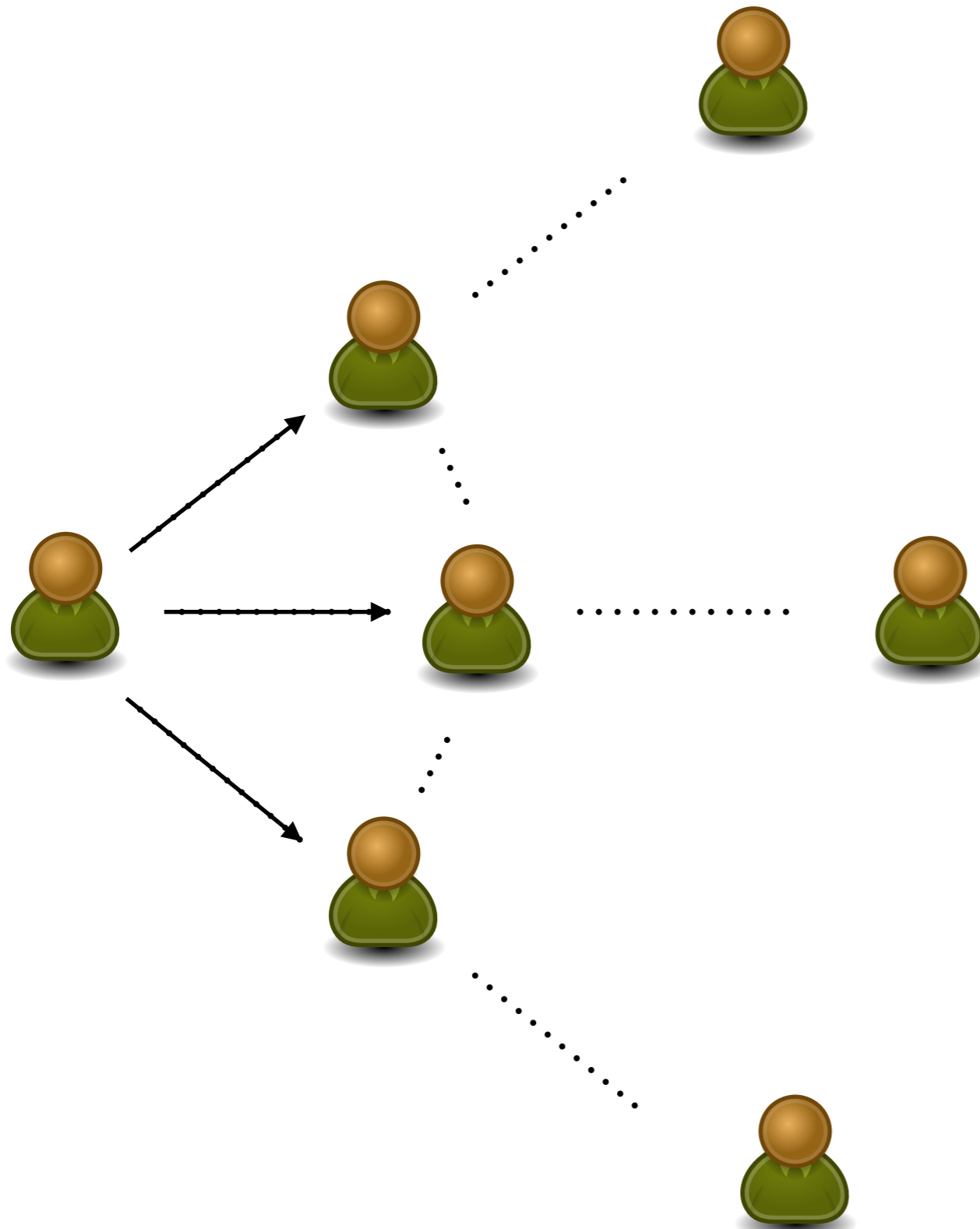
Scaling Bitcoin 2016 - Milan

Broadcast of transactions/blocks



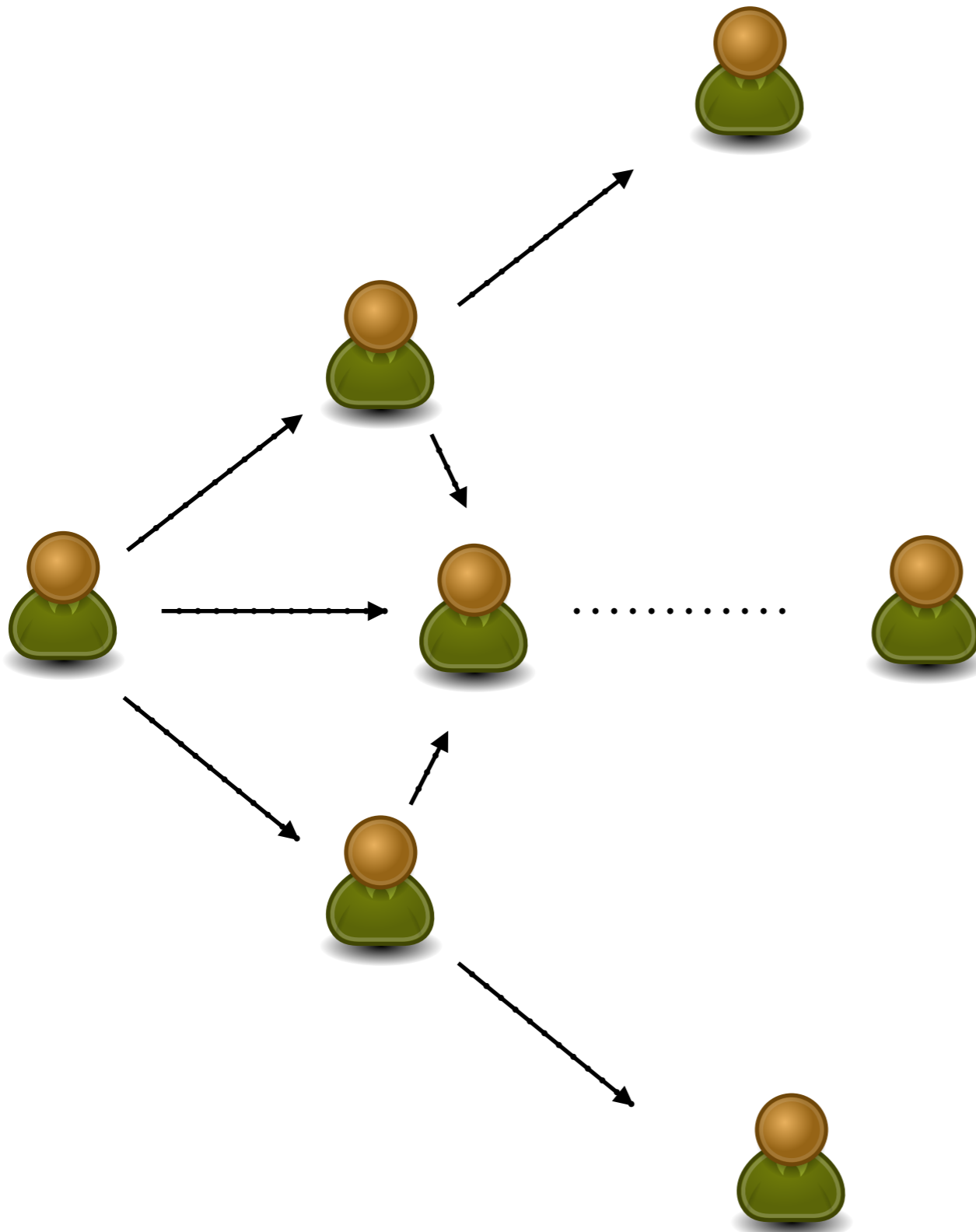
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- Larger blocks
 - ➔ slower propagation
 - ➔ increased consensus latency
- Risks of network partition (stale blocks...)

Broadcast of transactions/blocks



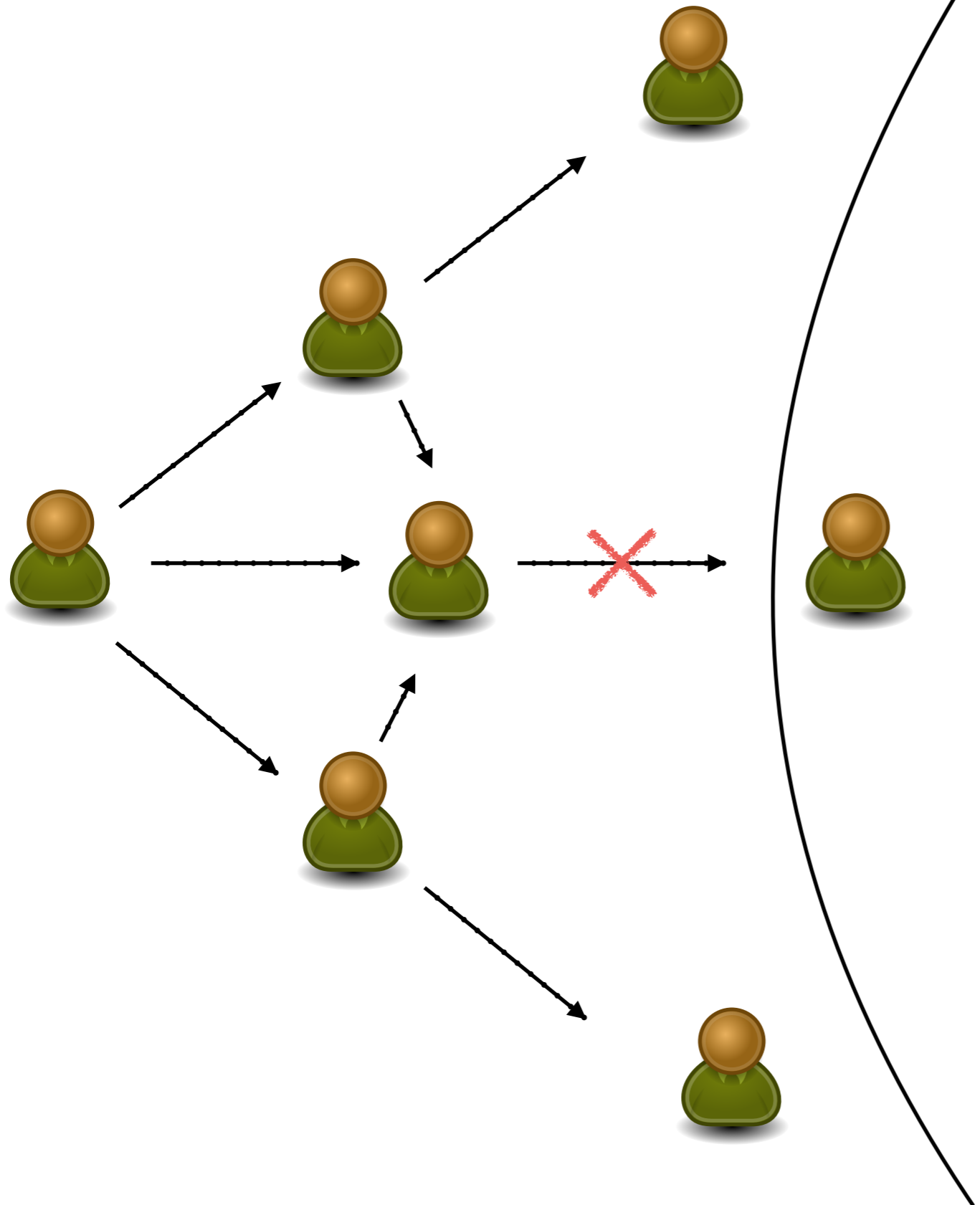
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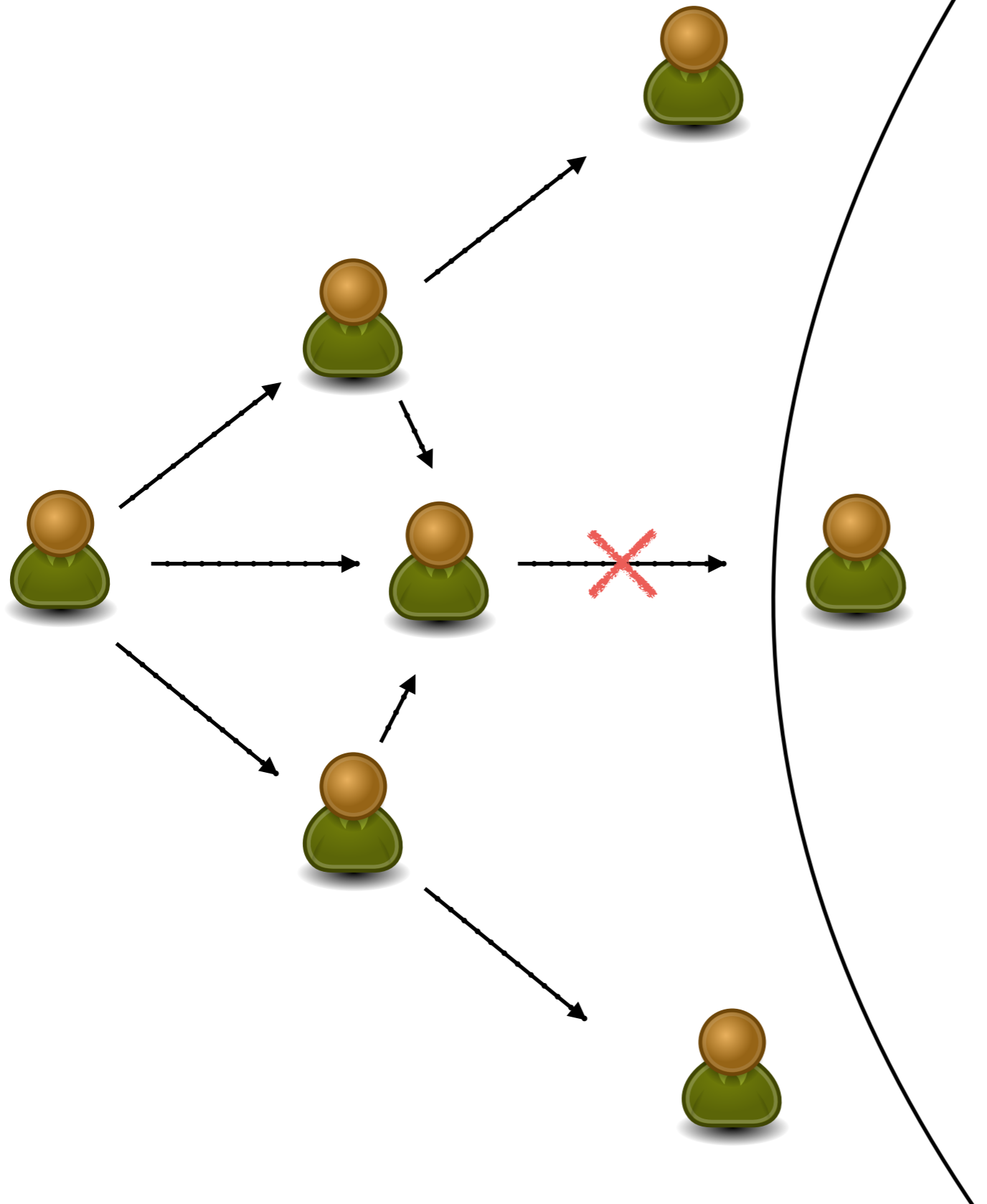
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Selfish Mining

Denial of Service

Double Spending

Which one is a better Blockchain?



10 minutes



2.5 minutes



1 minute



20 seconds

Which one is a better Blockchain?



10 minutes



2.5 minutes



1 minute



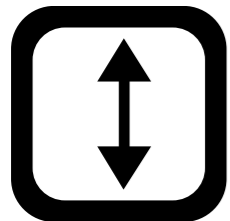
20 seconds



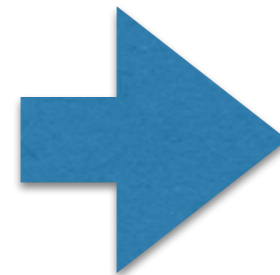
Faster block generation



Faster payments



Bigger block size



More payments /
slower propagation

Which one is a better Blockchain?



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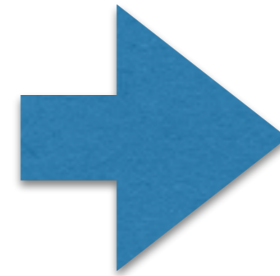
1 minute



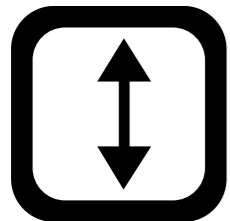
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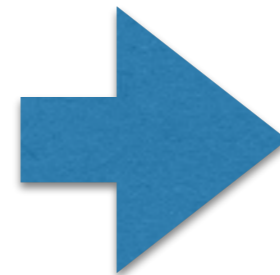
Faster block generation



Faster payments



Bigger block size



More payments /
slower propagation

	Bitcoin	Litecoin	Dogecoin	Ethereum
Propagation Time	8.7 s	1.02 s	0.85 s	0.5 - 0.75 s
Medium Block size	534.8 KB	6.11 KB	8 KB	1.5 KB

Contributions

Quantitative Framework

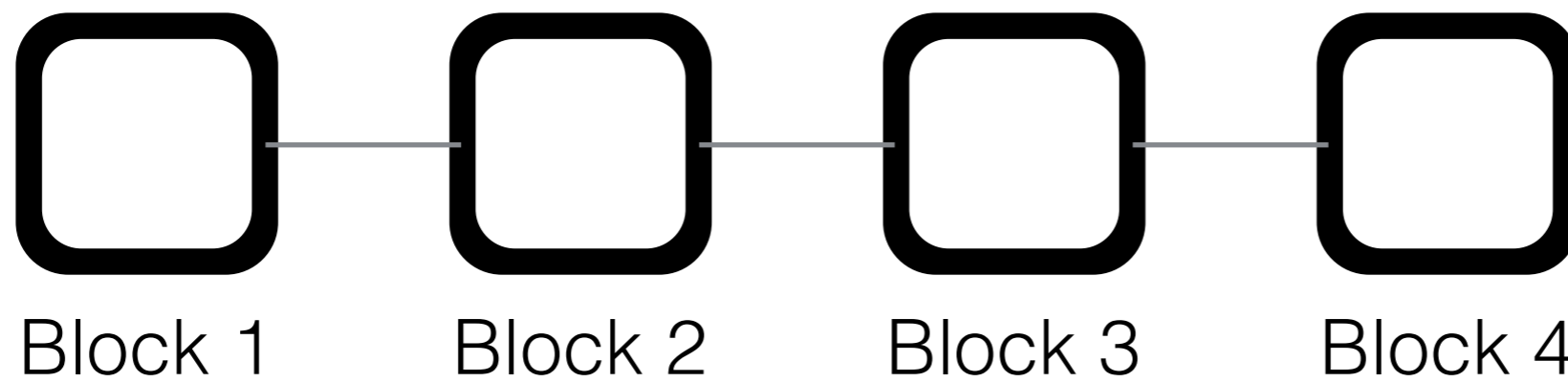
- Compare security of PoW blockchains
- Account for double-spending and selfish mining
- Determine the optimal adversarial strategies
- Provide # of secure confirmations depending on tx value
- Increasing throughput without penalizing security

Open Source Bitcoin Simulator

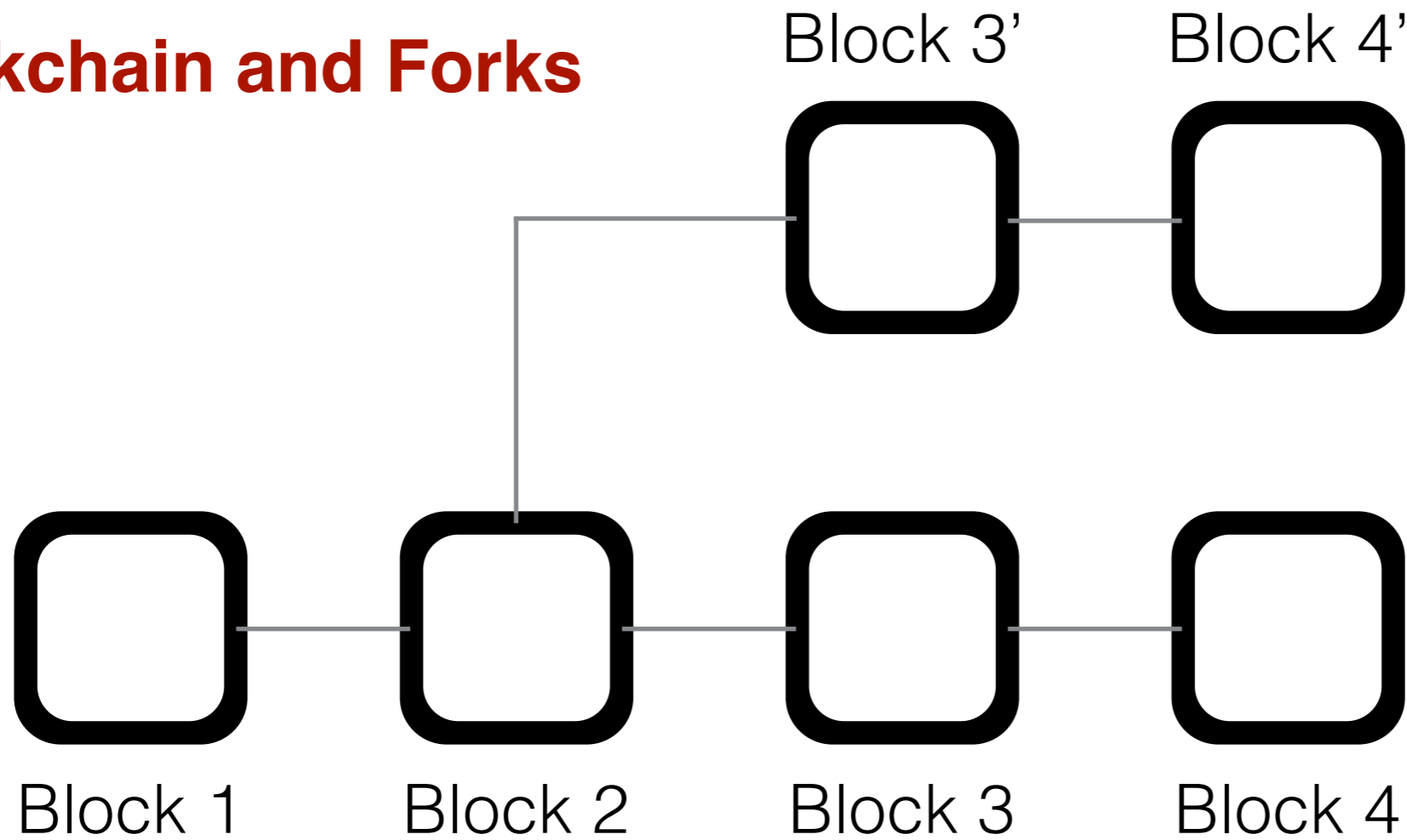
- Realistic simulation of network and blockchain properties
- Flexible reparametrization
- Scalable to thousands of nodes
- Open Source and documented



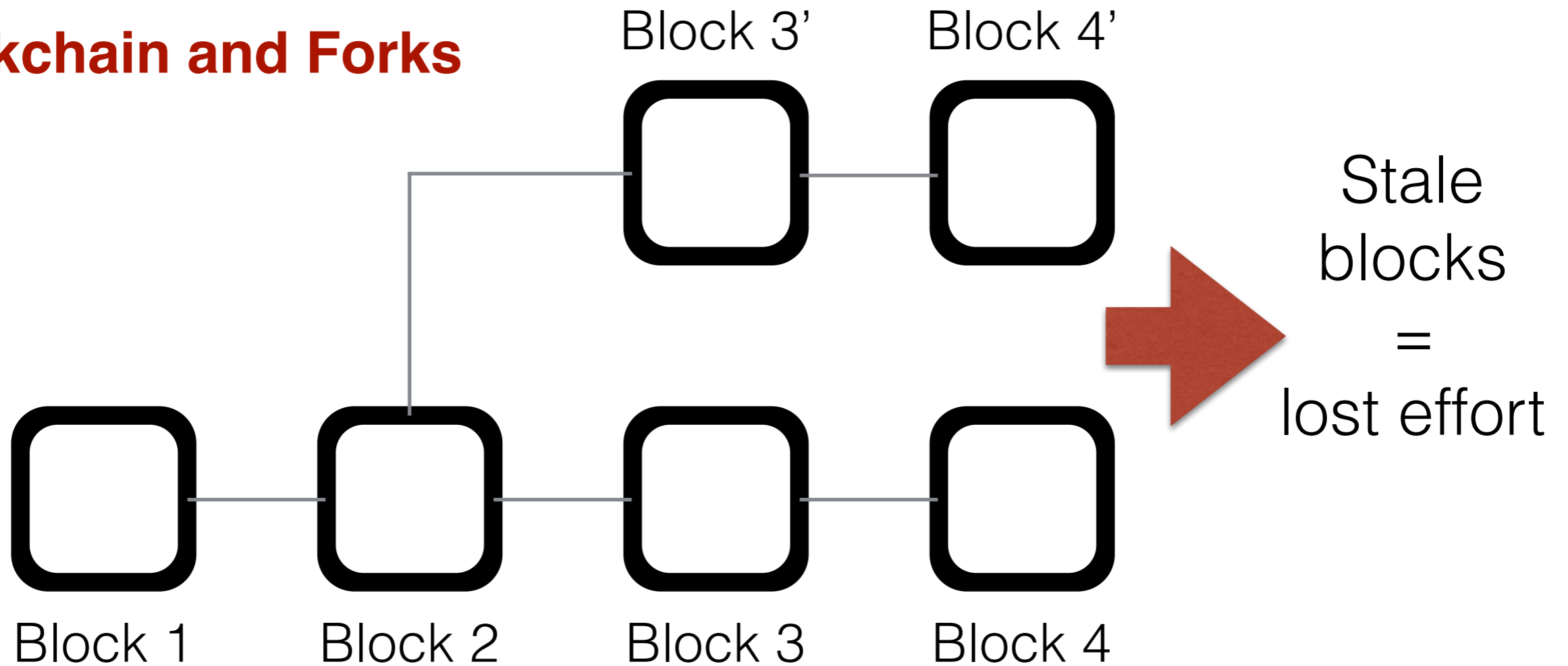
Blockchain and Forks



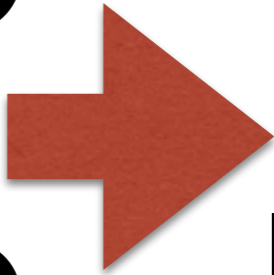
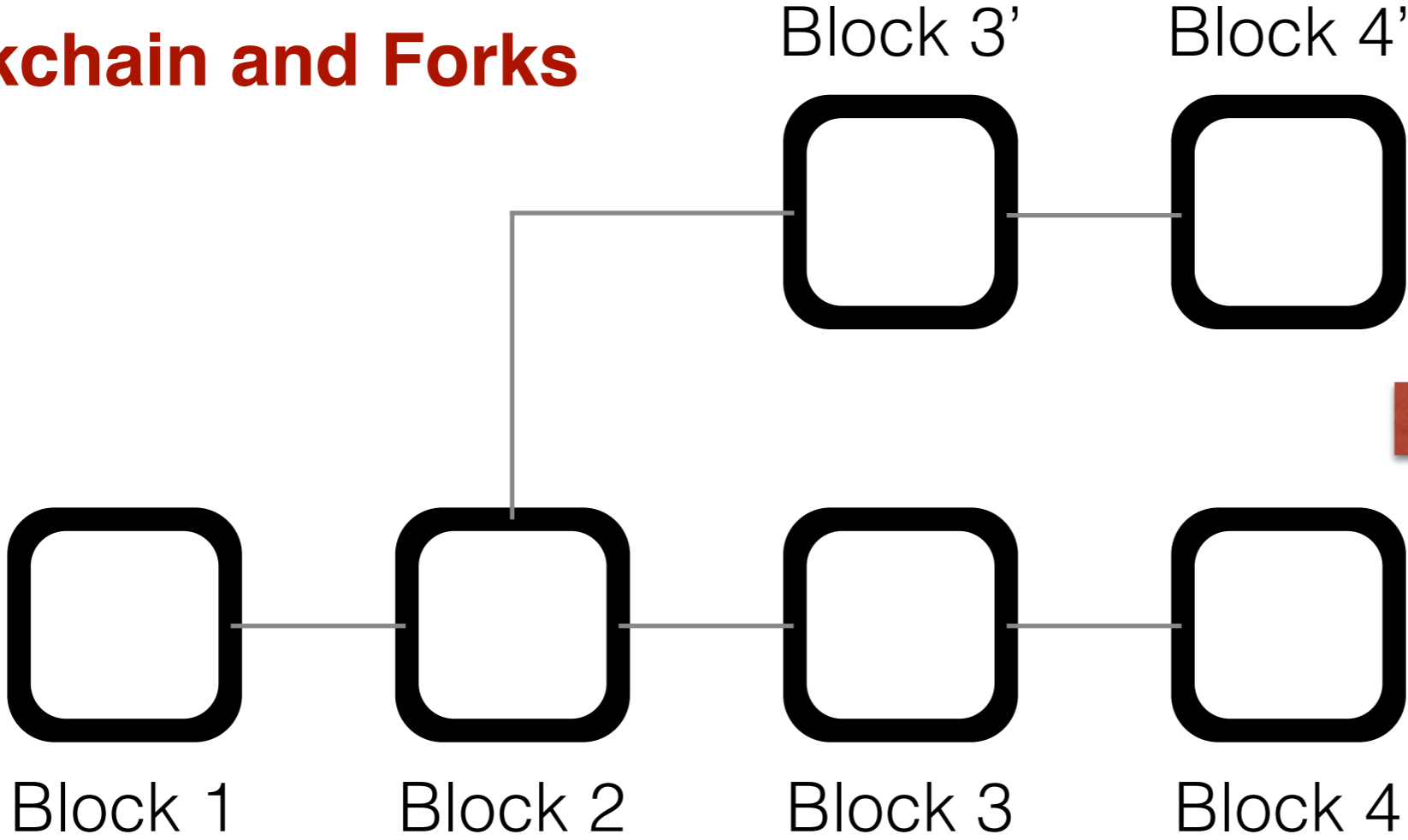
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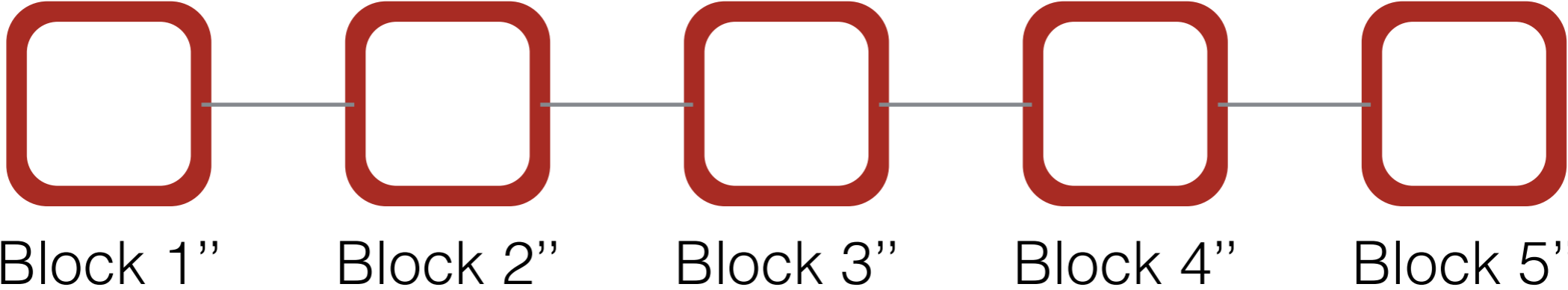
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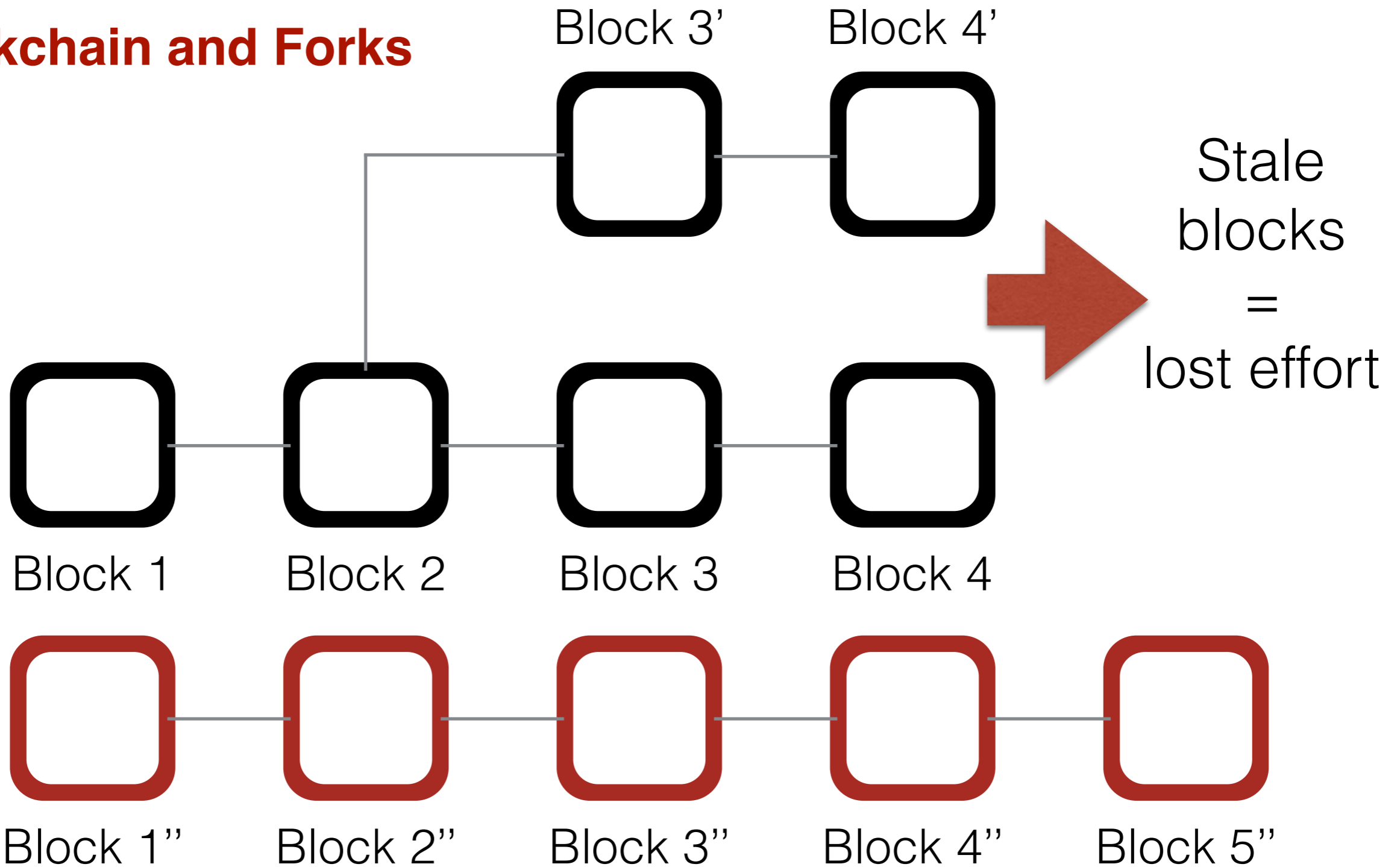
Blockchain and Forks



Stale
blocks
=
lost effort



Blockchain and Forks



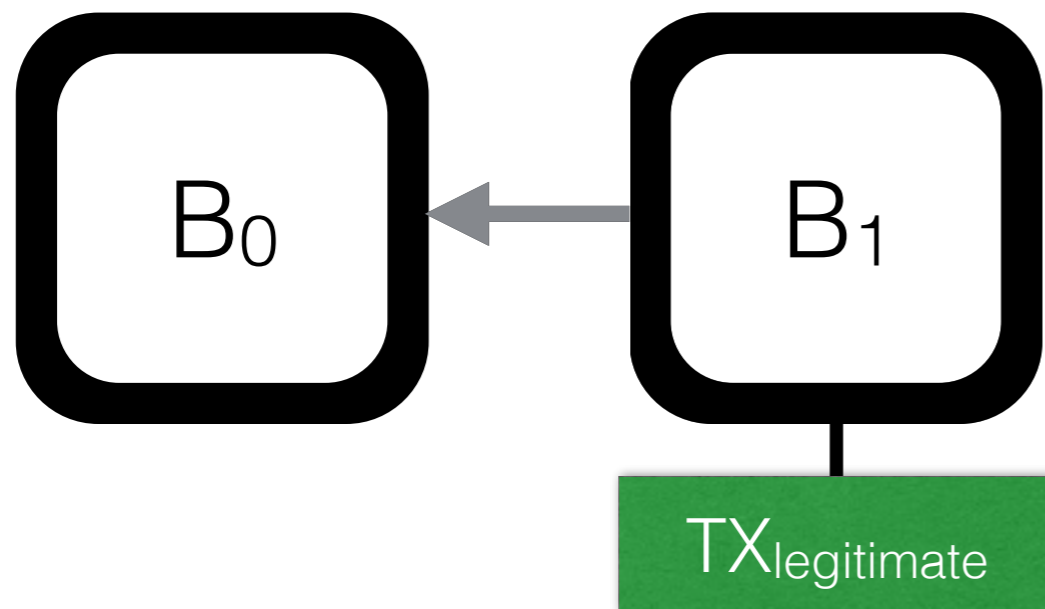
Stale Block rates

Bitcoin	Litecoin	Dogecoin	Ethereum
0.41%	0.273%	0.619%	6.8%

Double Spending

$TX_{\text{legitimate}}$ - Pays the vendor

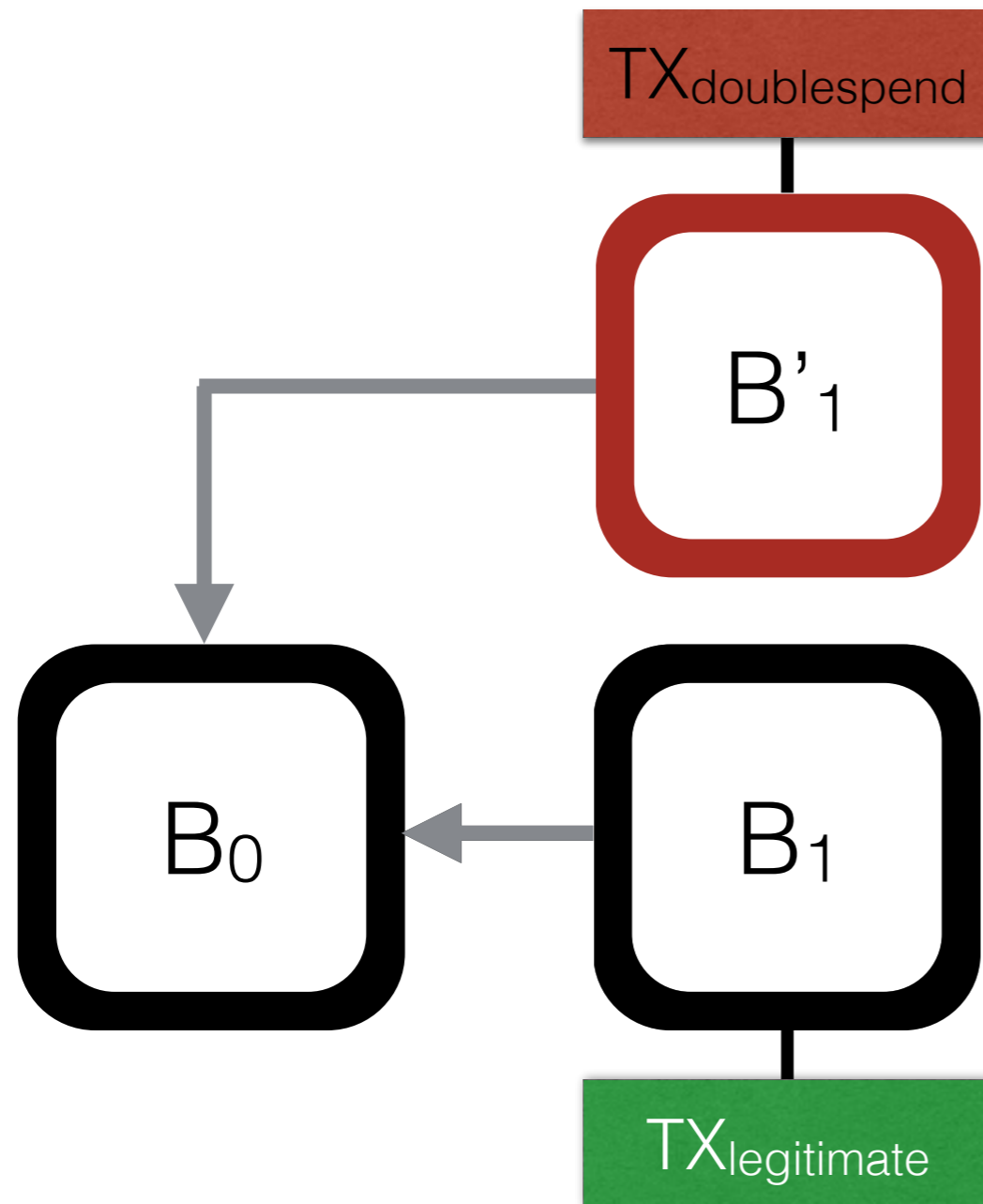
$TX_{\text{doublespend}}$ - Pays the adversary



Double Spending

$TX_{\text{legitimate}}$ - Pays the vendor

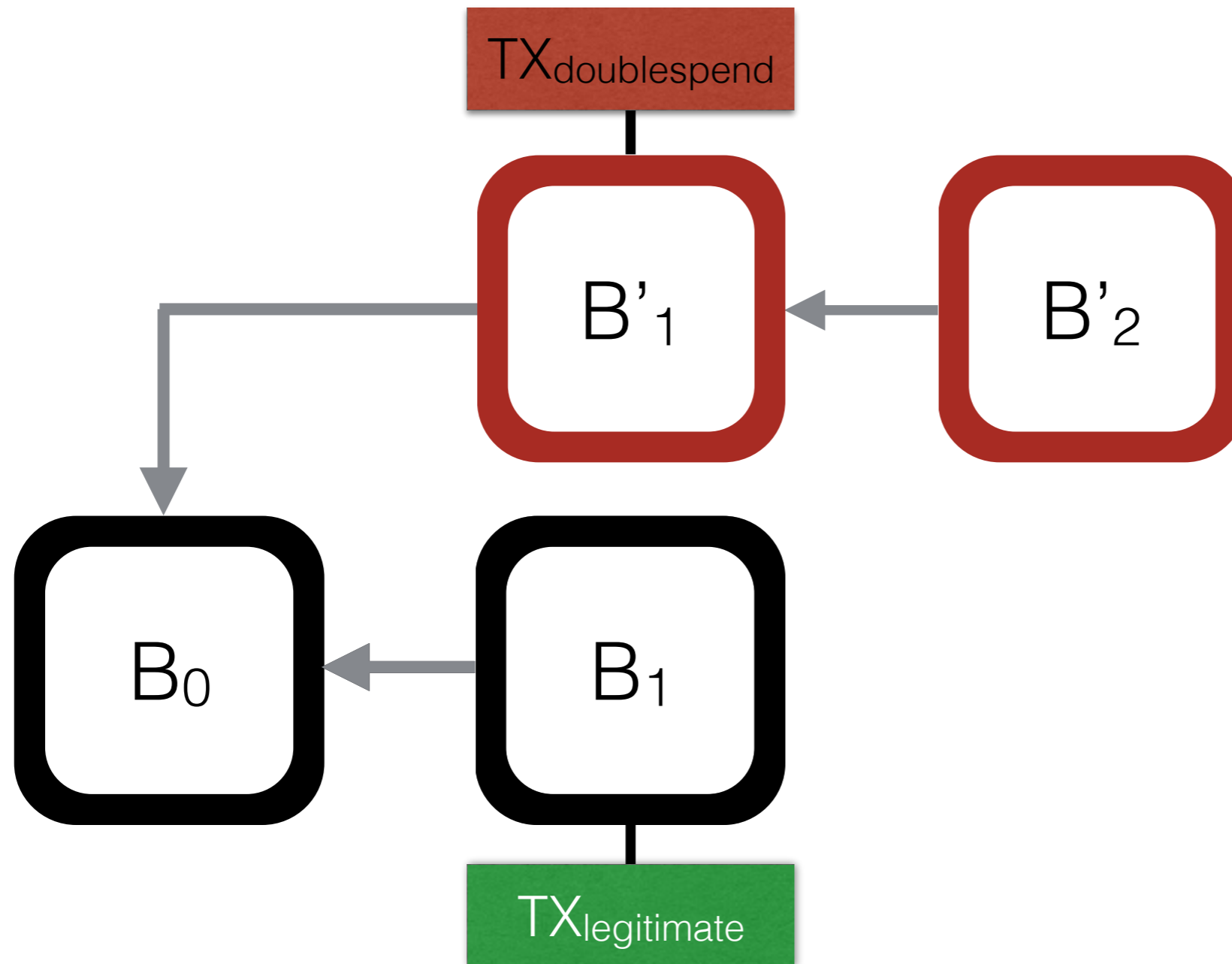
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Double Spending

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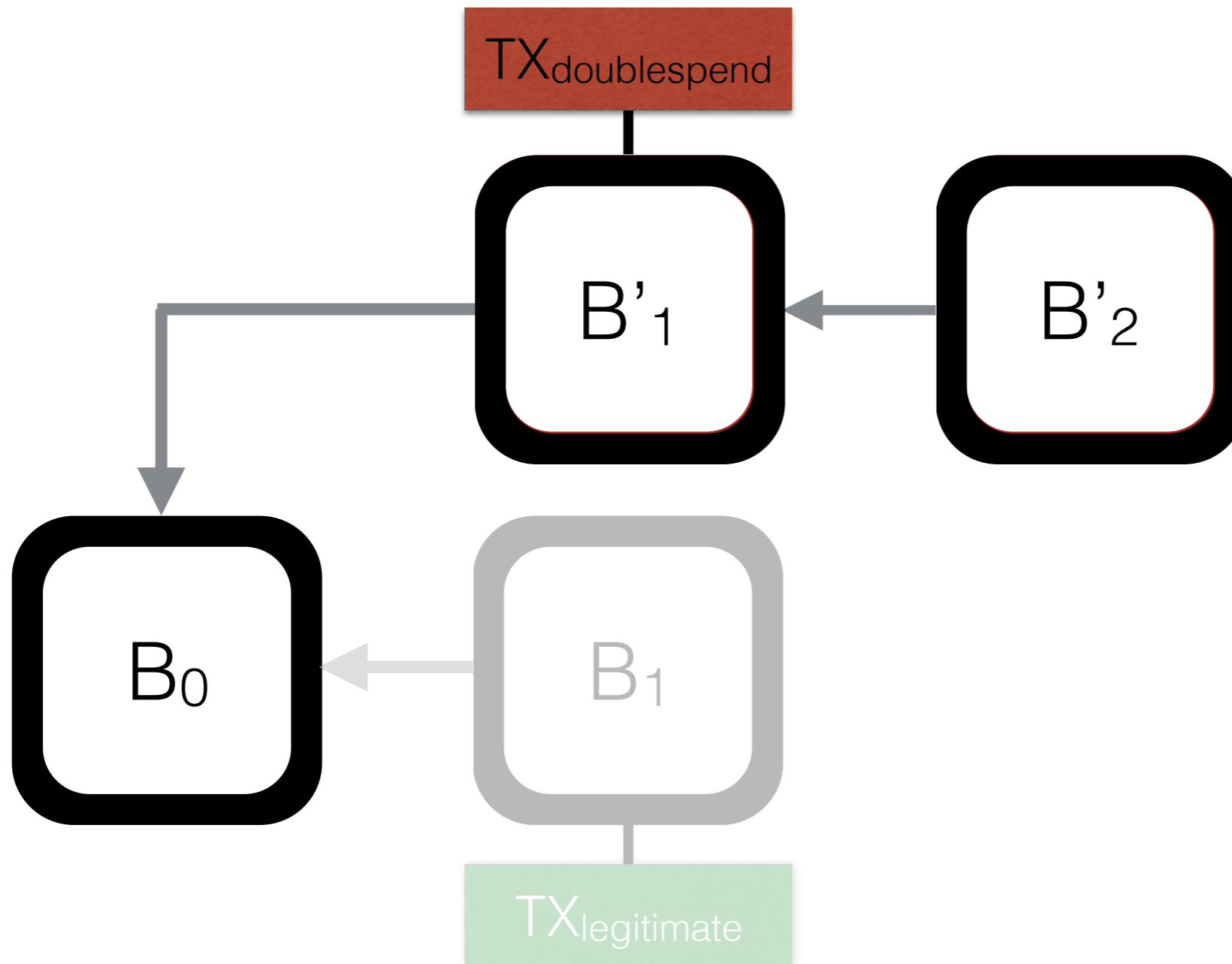
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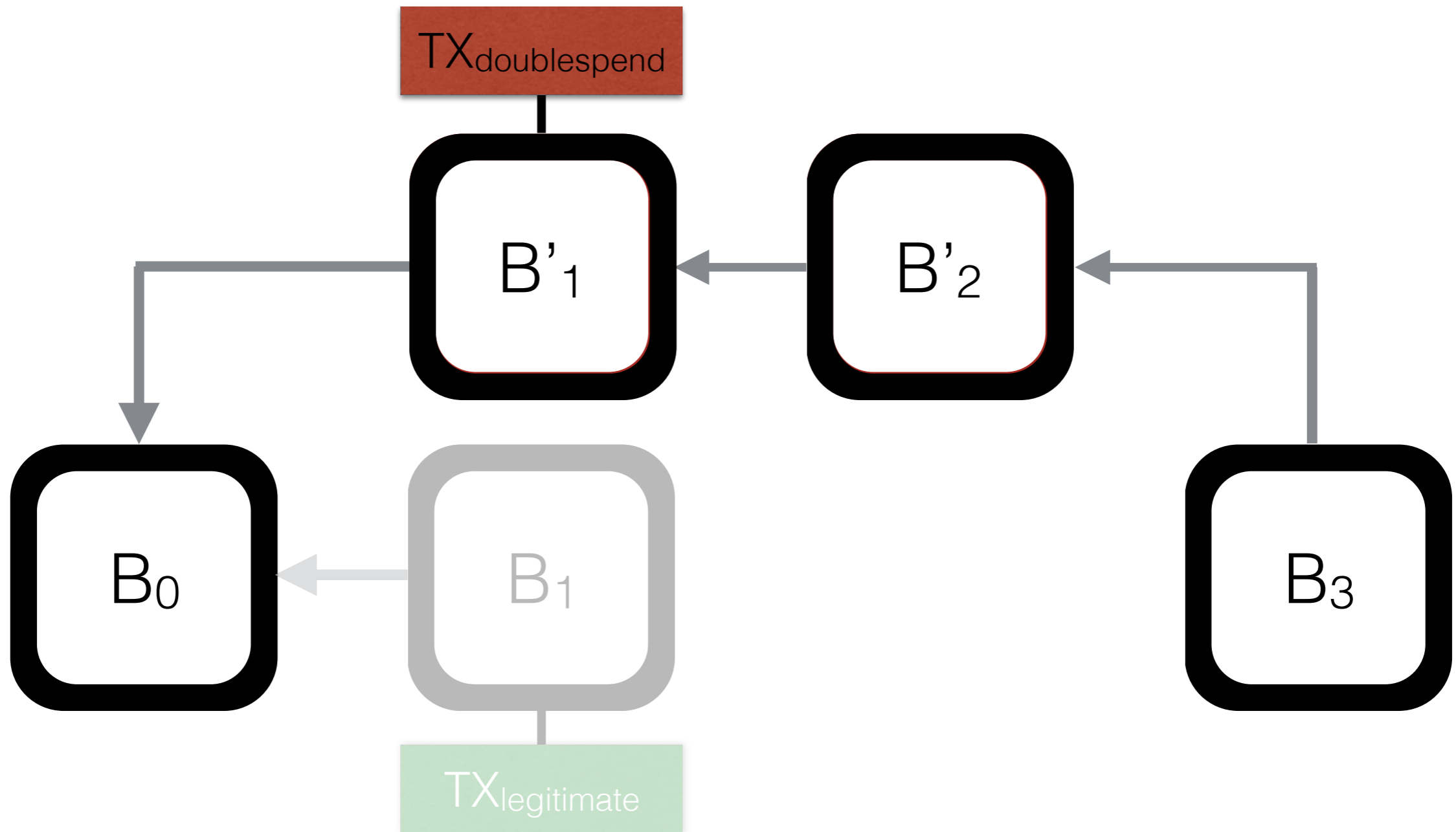
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Double Spending

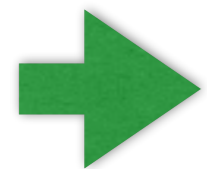
$TX_{\text{legitimate}}$ - Pays the vendor

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What is Selfish Mining? [Eyal and Sirer]

- Instead of publishing, keep a block private
- Release block to compete



Other miners will perform wasteful computations



Adversary loses block rewards

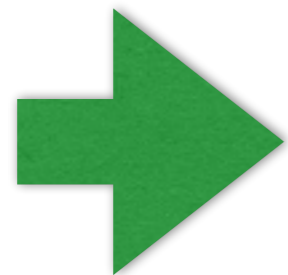
Selfish Mining vs. Double Spending

Selfish Mining

- Increases **relative** reward
- Not necessarily rational

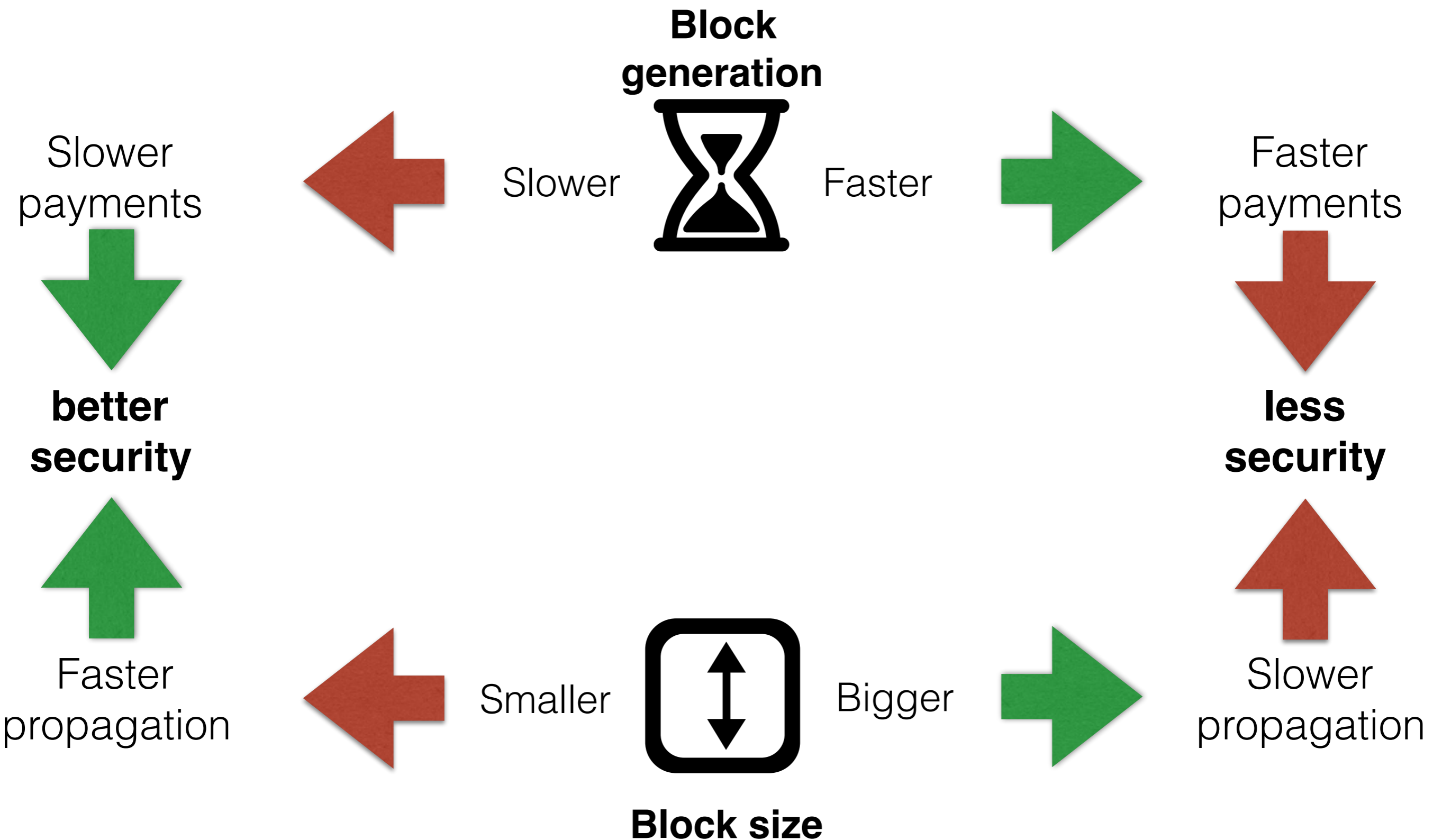
Double Spending

- Increase **absolute** reward
- Economically rational adversary



Consider them independently

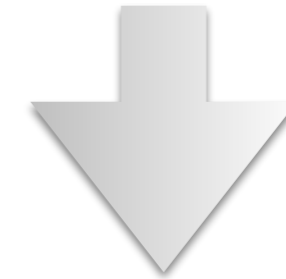
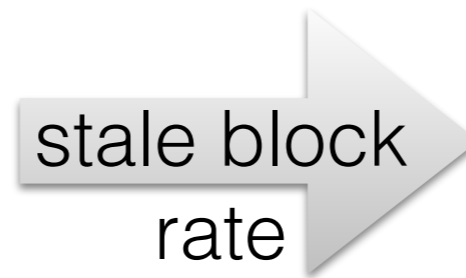
Towards a better Blockchain



Consensus &
Network
parameters

Framework

Security
parameters



- Block propagation times
- Throughput



- Optimal adversarial strategy
- Security characteristics

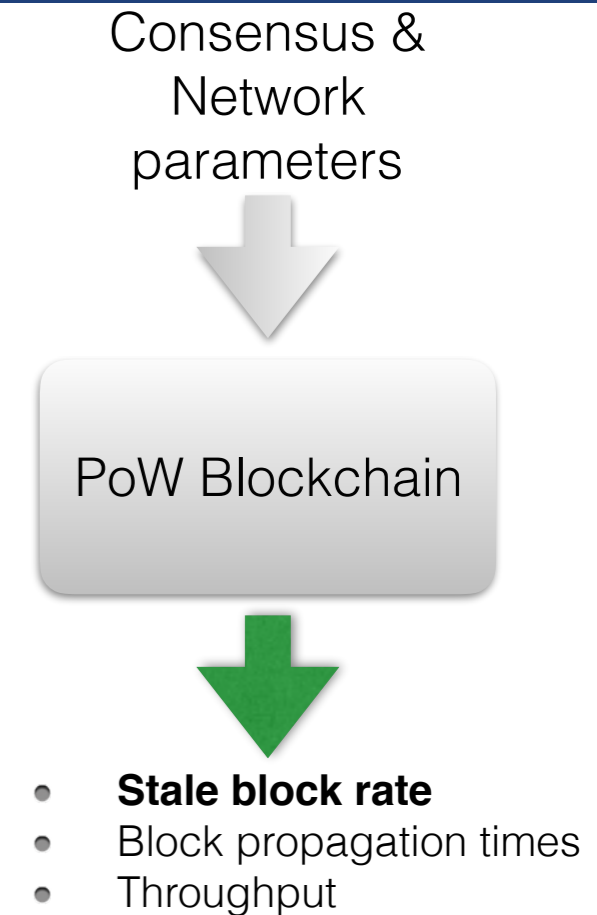
PoW Blockchain

Blockchain instance can be

- A **real** blockchain (e.g. Bitcoin, Ethereum)
- **Simulated** blockchain

Simulator captures (**Open Source**)

Consensus parameter	Network-Layer Parameters
Block interval distribution	Block size distribution
Mining power dist.	Geographical distribution of nodes/miners
	Number of connections of nodes/miners
	Propagation Protocol



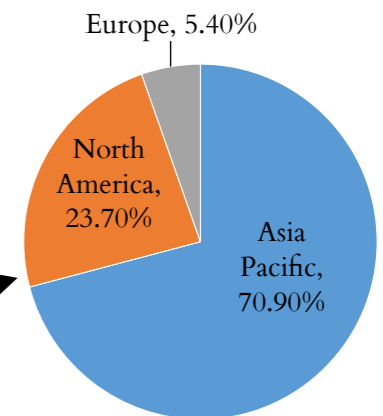
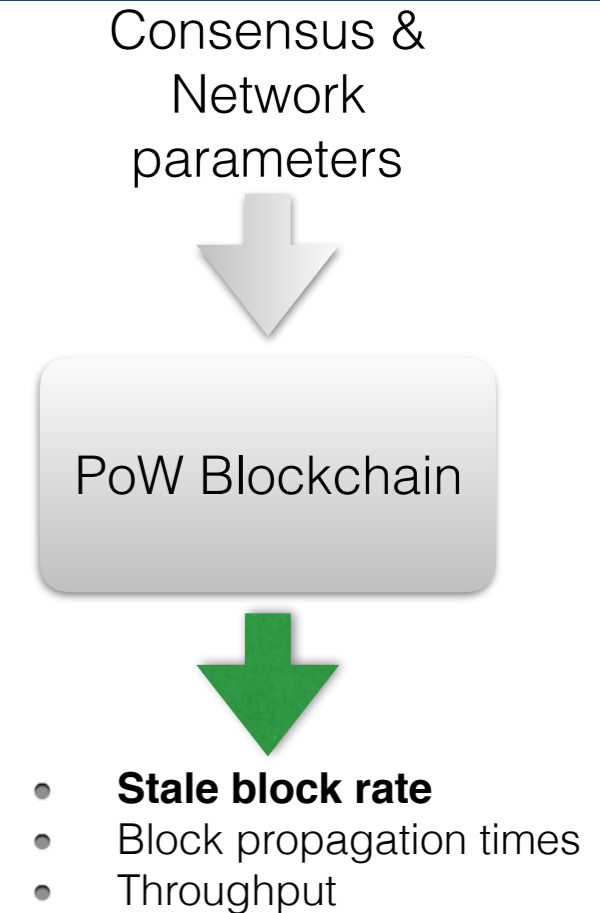
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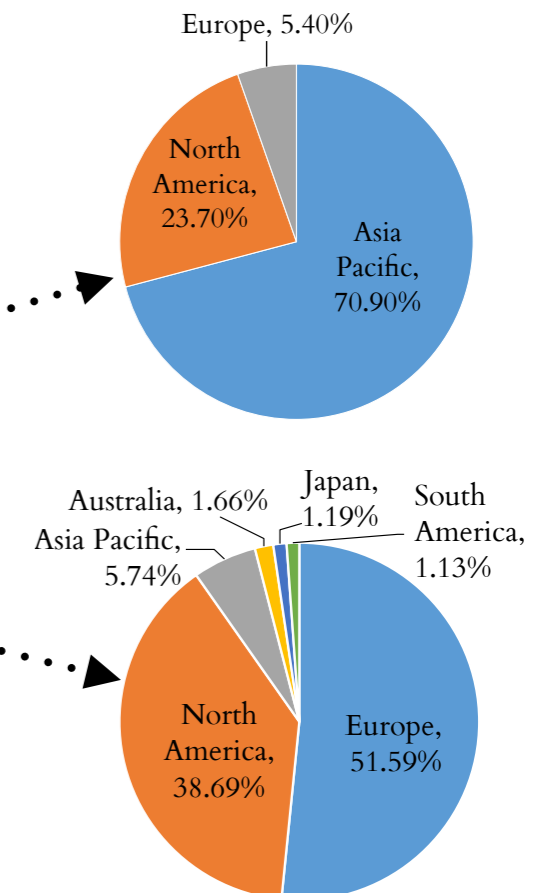
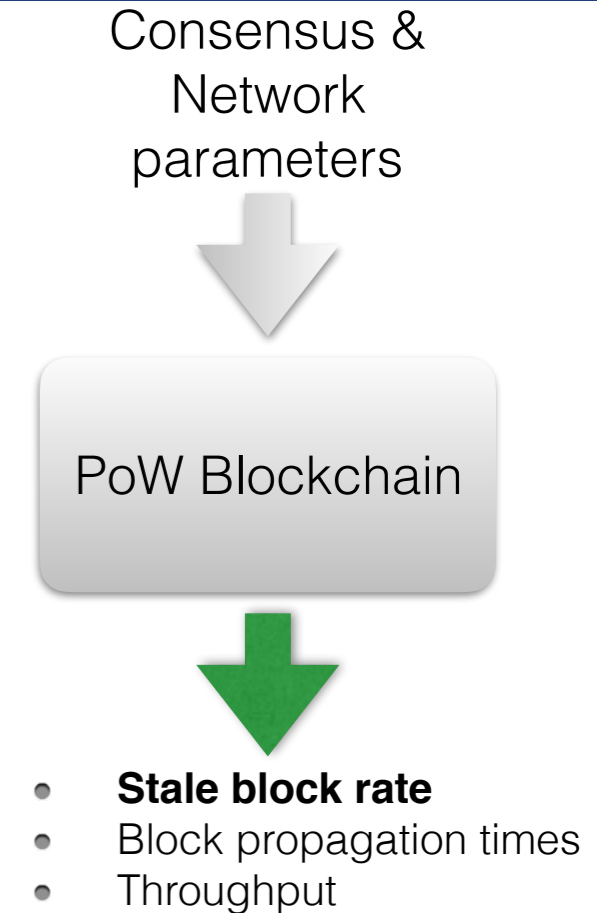
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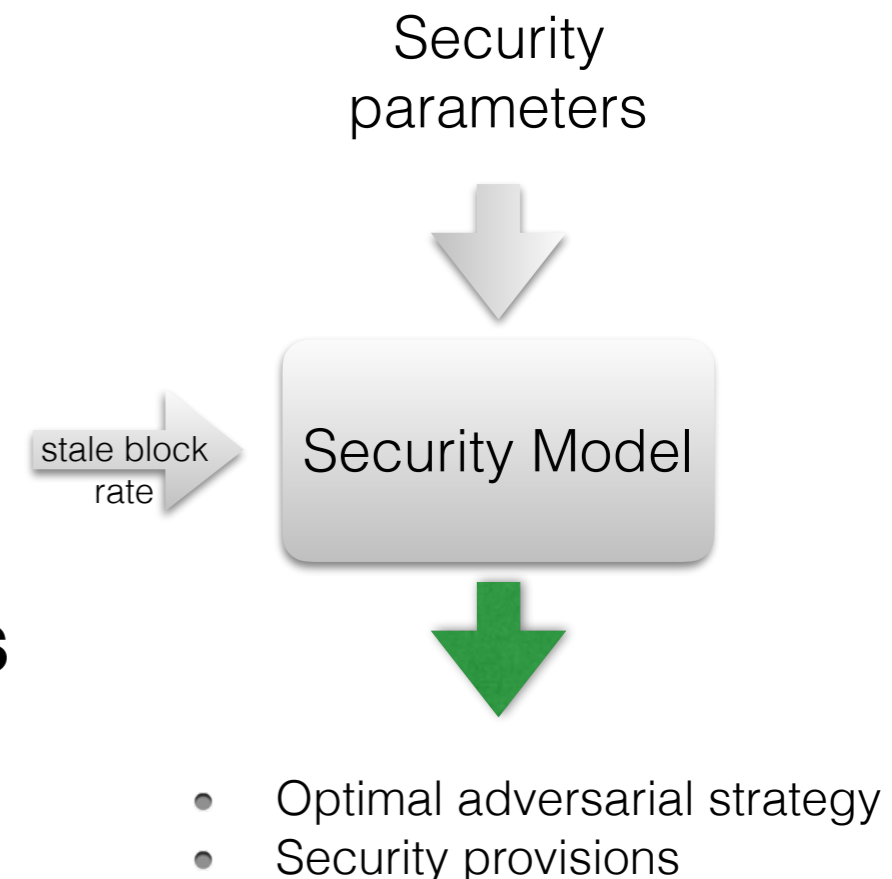
Security Model

Captures **optimal adversarial** strategies

- for Selfish Mining
- for Double Spending
- based on **Markov Decision Processes**

Security Parameters

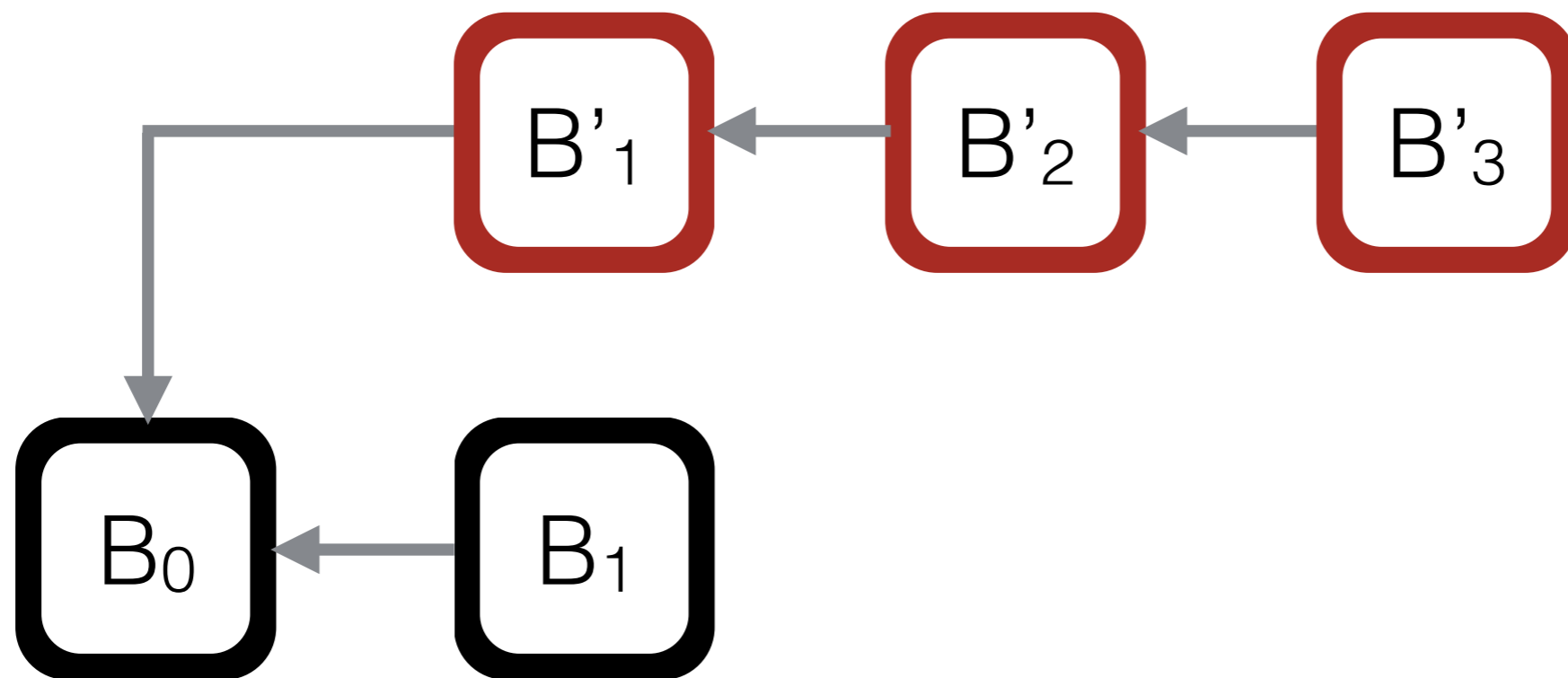
- Adversarial mining power
- Stale block rate
- Connectivity of the adversary
- Impact of eclipse attacks
- Mining costs
- Number of required confirmations



Markov Decision Process

Extension of Markov Chains

- Adds actions and rewards
- State space and action space

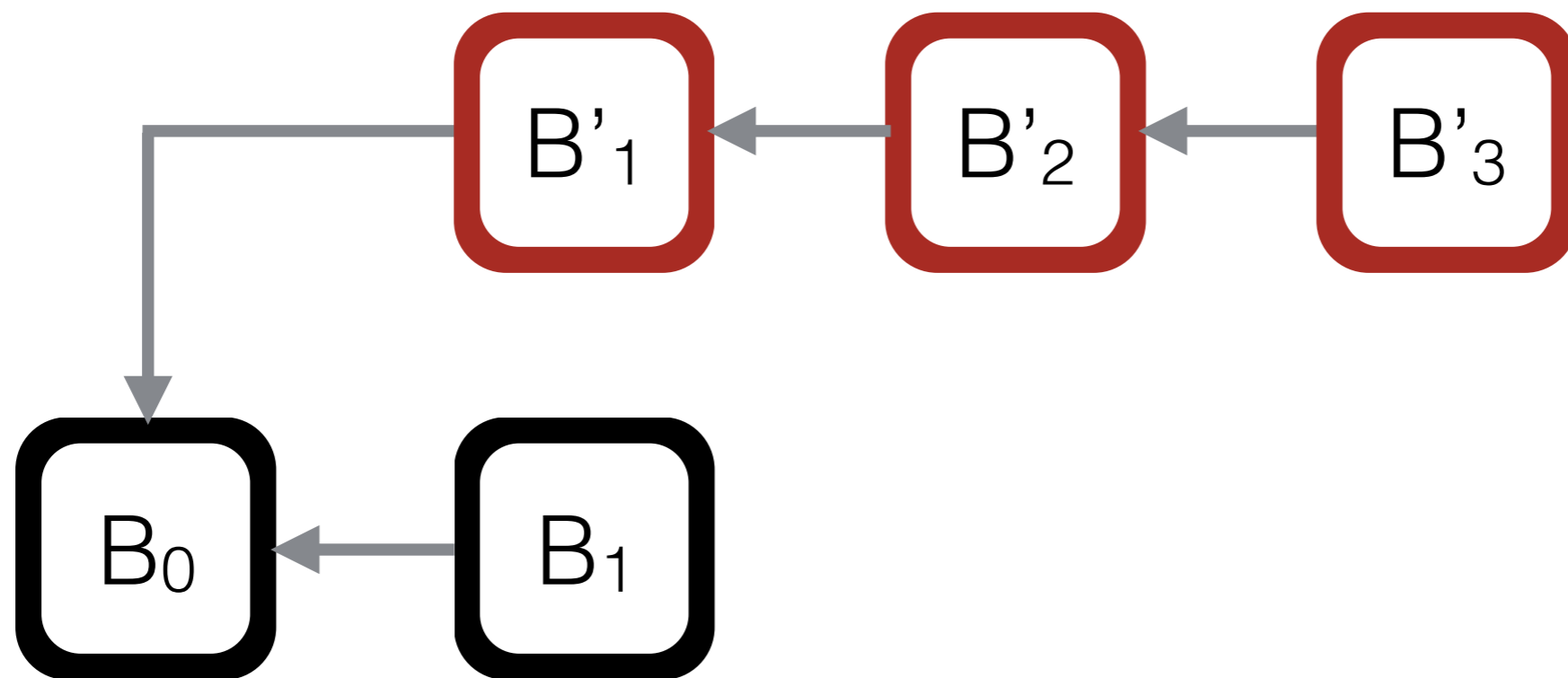


State: (3, 1)

Markov Decision Process

Extension of Markov Chains

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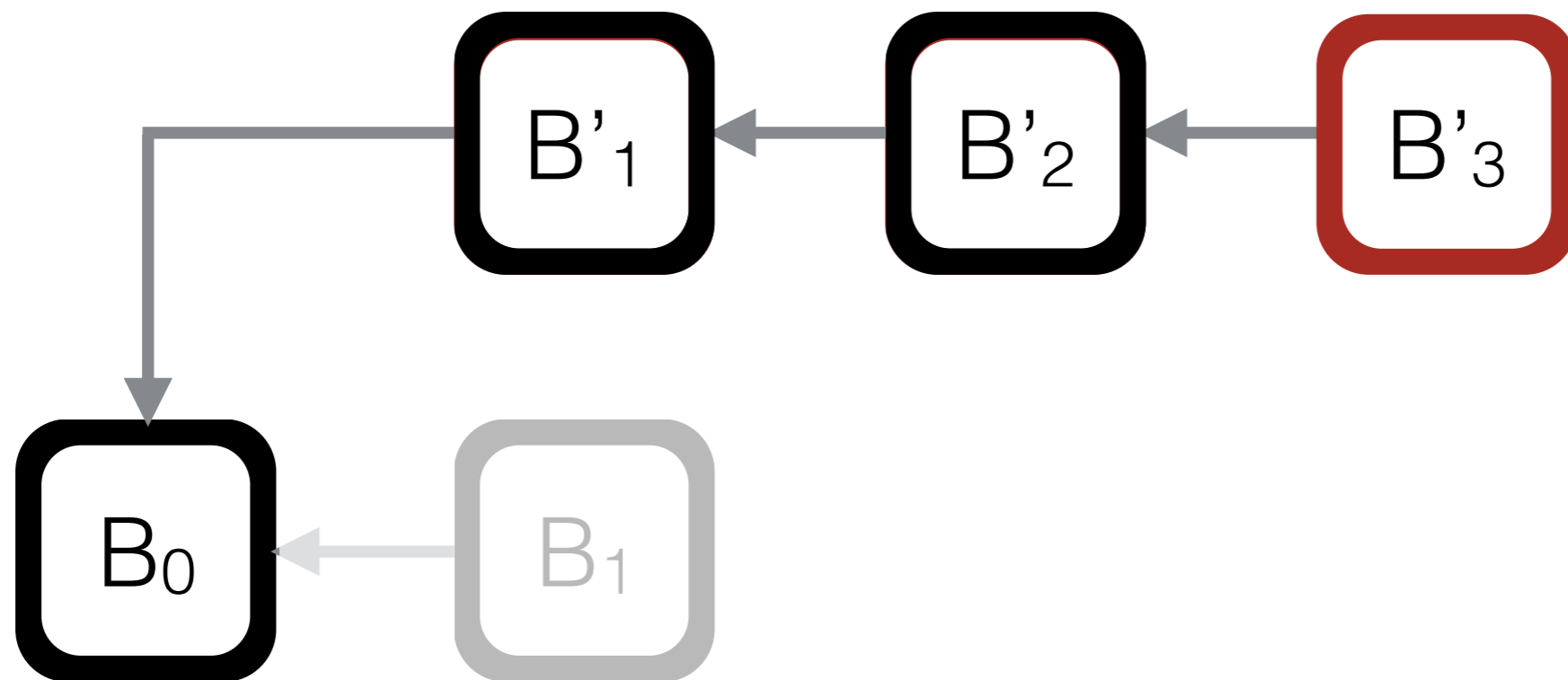
State: (3, 1)

Attacker chain

Markov Decision Process

Extension of Markov Chains

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State: (3, 1)

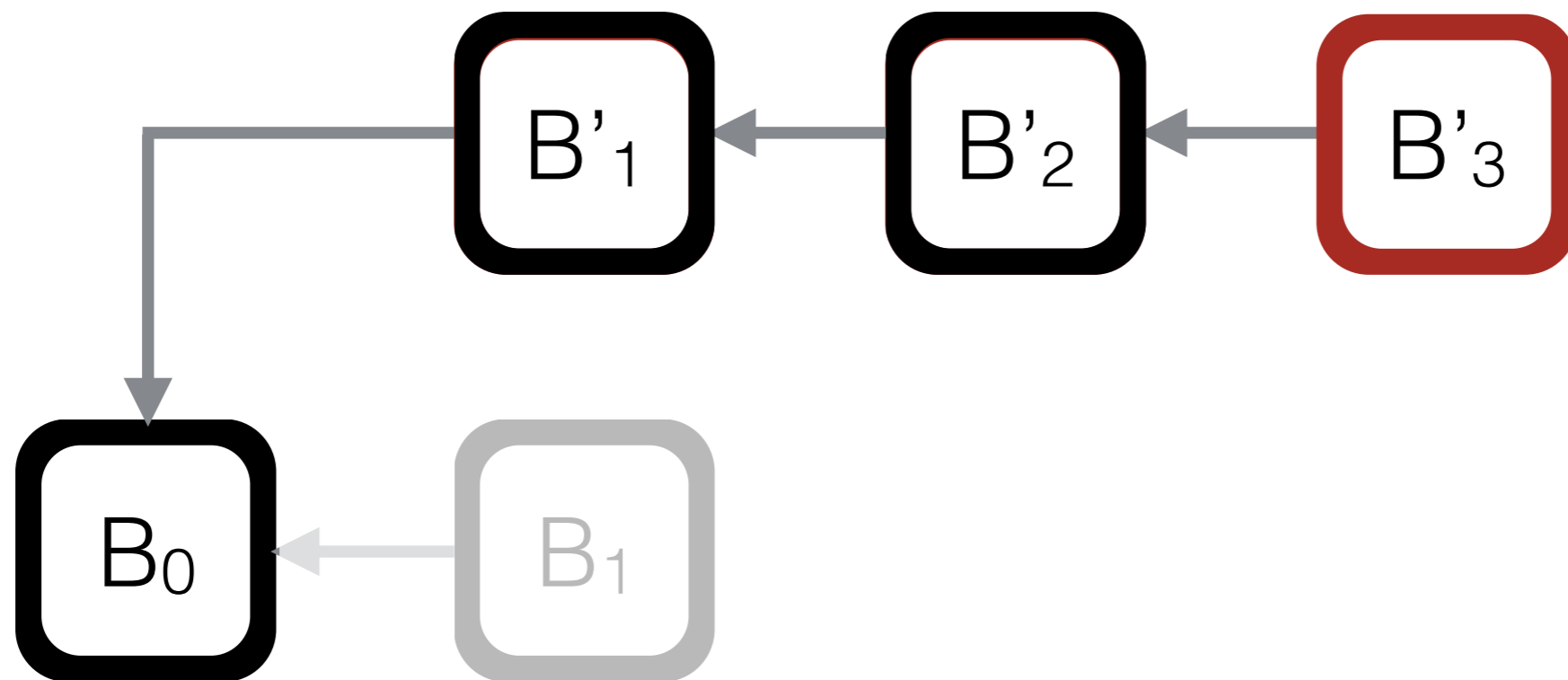
Attacker chain

Honest chain

Markov Decision Process

Extension of Markov Chains

- Adds actions and rewards
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State: (3, 1)

Attacker chain

Honest chain

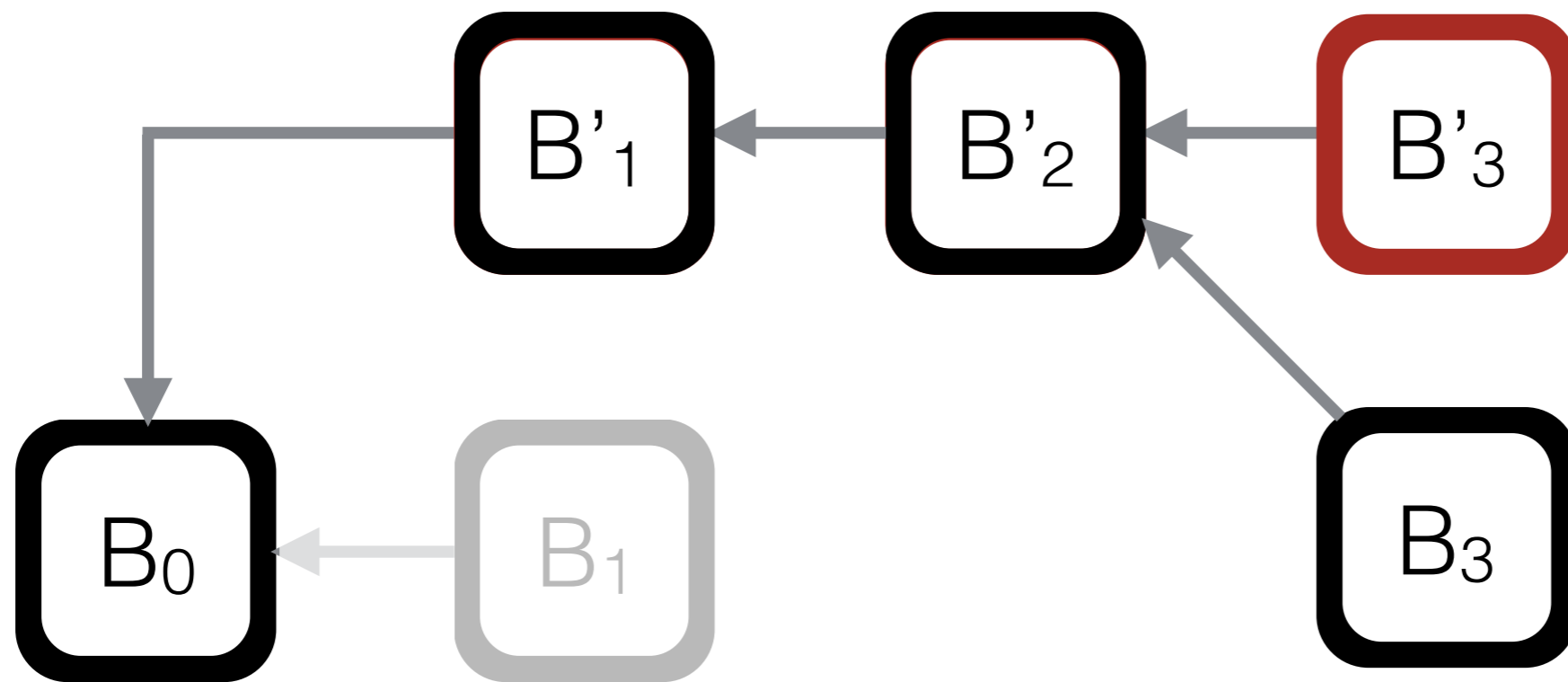
Reward for adversary: 2



Markov Decision Process

Extension of Markov Chains

- Adds actions and rewards
- State space and action space



State: (3, 1) → (1, 1)

Attacker chain

Honest chain

Reward for adversary: 2



How many confirmations required to match security?



vs.



Stale
block rate

6.8 %

0.41 %

How many confirmations required to match security?



vs.



smaller block rewards

higher stale block rate

Stale
block rate

6.8 %

0.41 %

How many confirmations required to match security?



vs.



smaller block rewards

higher stale block rate

Stale
block rate

6.8 %

0.41 %

Matching Block
confirmations,
30% adversary

37

12.4 minutes

6

60 minutes

Litecoin would require 28, and Dogecoin 47 block confirmations respectively to match the security of 6 Bitcoin confirmations.

Increasing throughput?

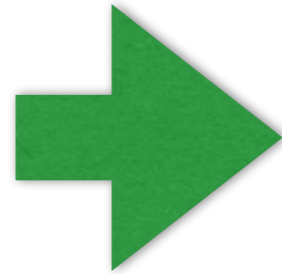
Based on Simulator results

- 1 MB blocks
- 1 Minute Block interval

Increasing throughput?

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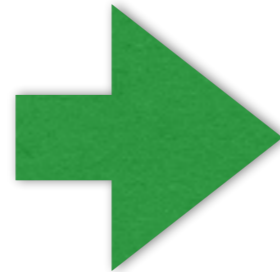


Stale block rate does not increase substantially

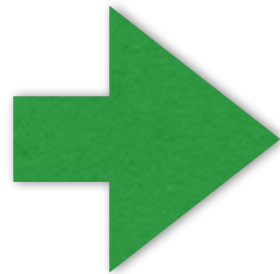
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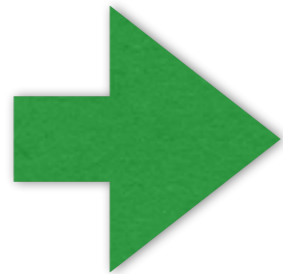


**From 7 tps to 60 tps,
without sacrificing security**

Selfish Mining under constant difficulty

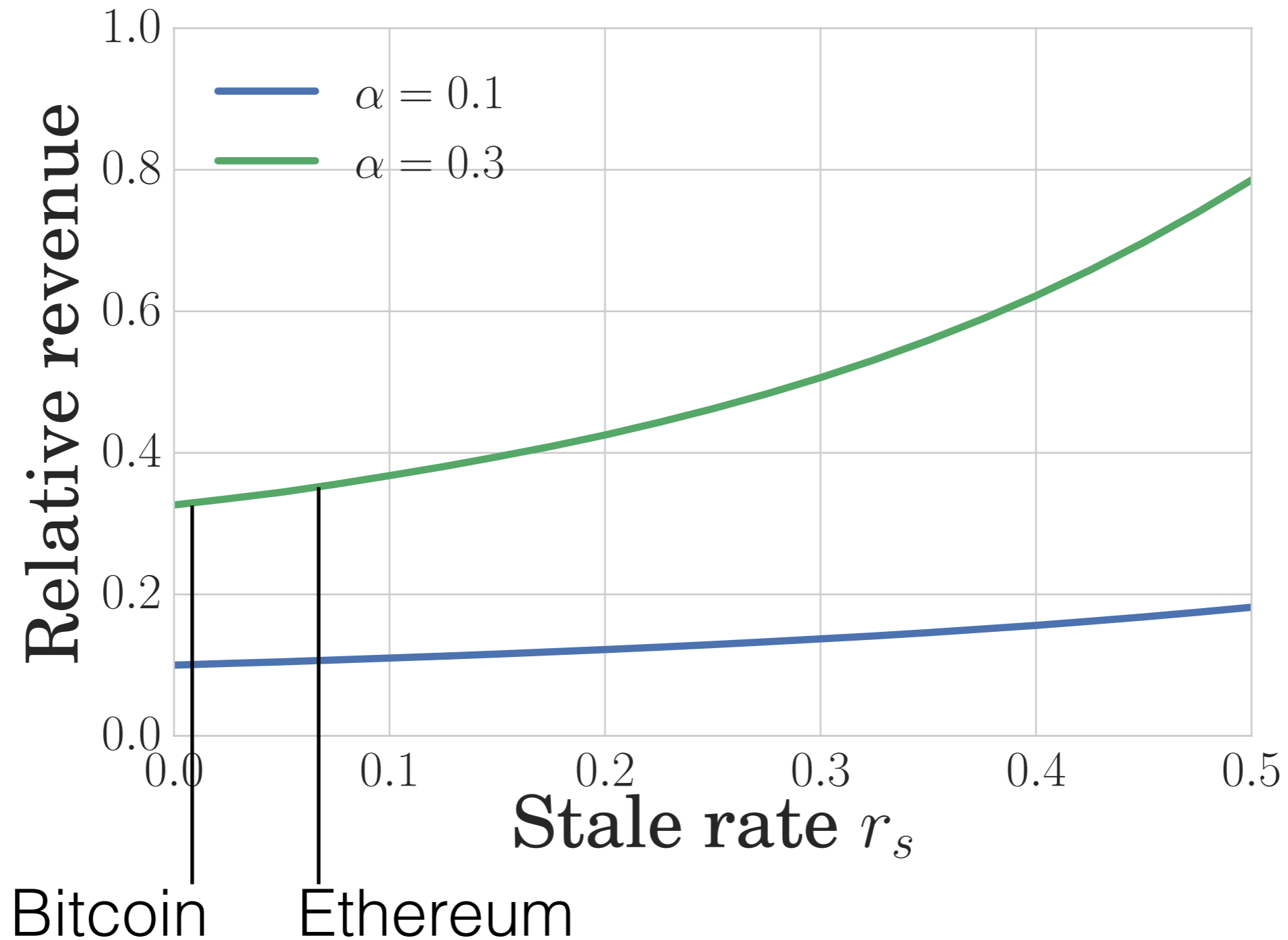
Mining 1000 blocks

- 30 % selfish miner mines 209 blocks, instead of 300! (under optimal strategy)
- Eyal and Sirer's strategy yields on average 205.8 blocks



Selfish Mining yield fewer block rewards than honest mining.

Influence of Stale Block rate on Selfish Mining

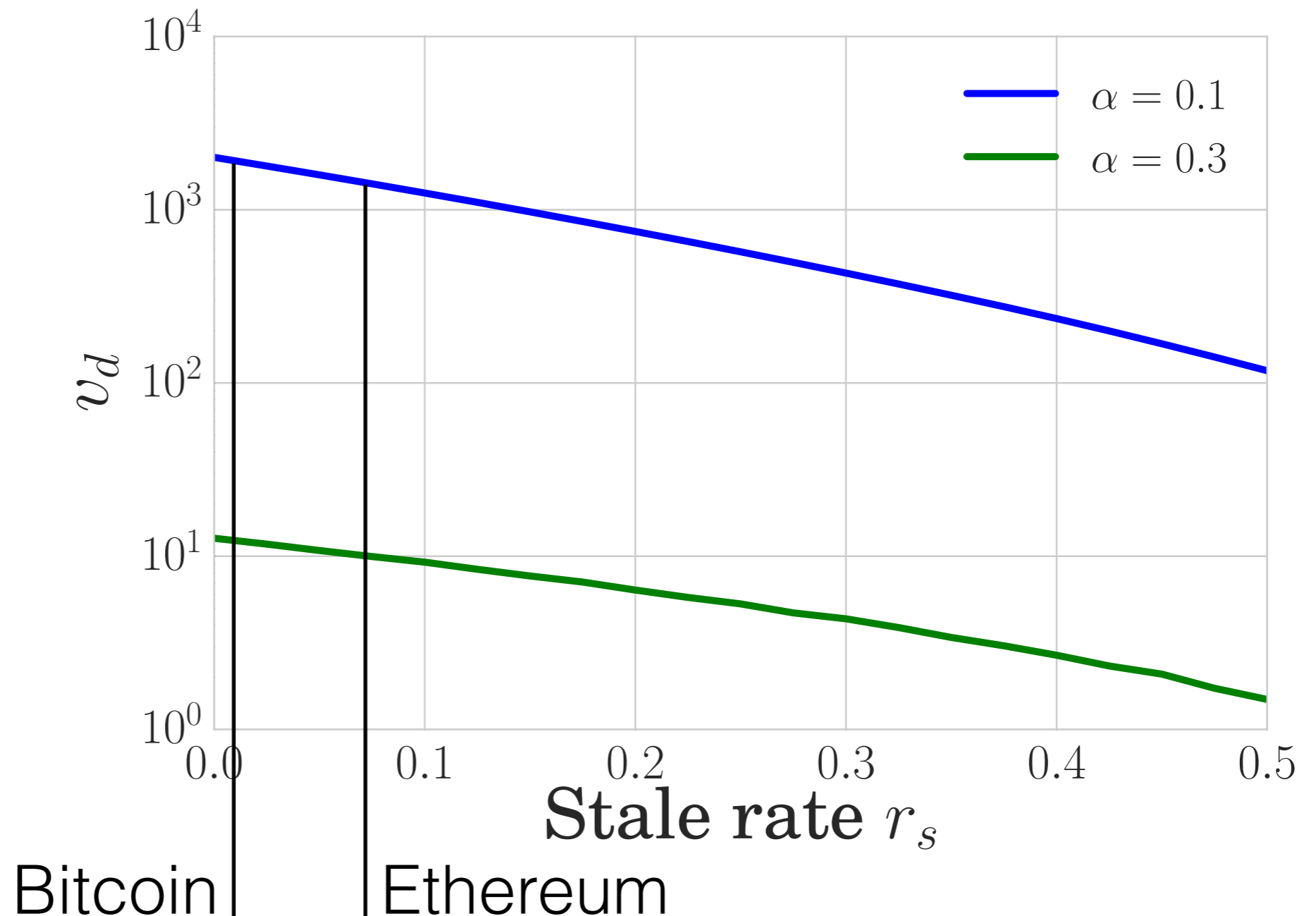


The higher the stale block rate the higher the relative revenue

Double-Spending

Profitability depends on transaction value

- Quantifying resilience using minimum v_d , s.t. double-spending is profitable



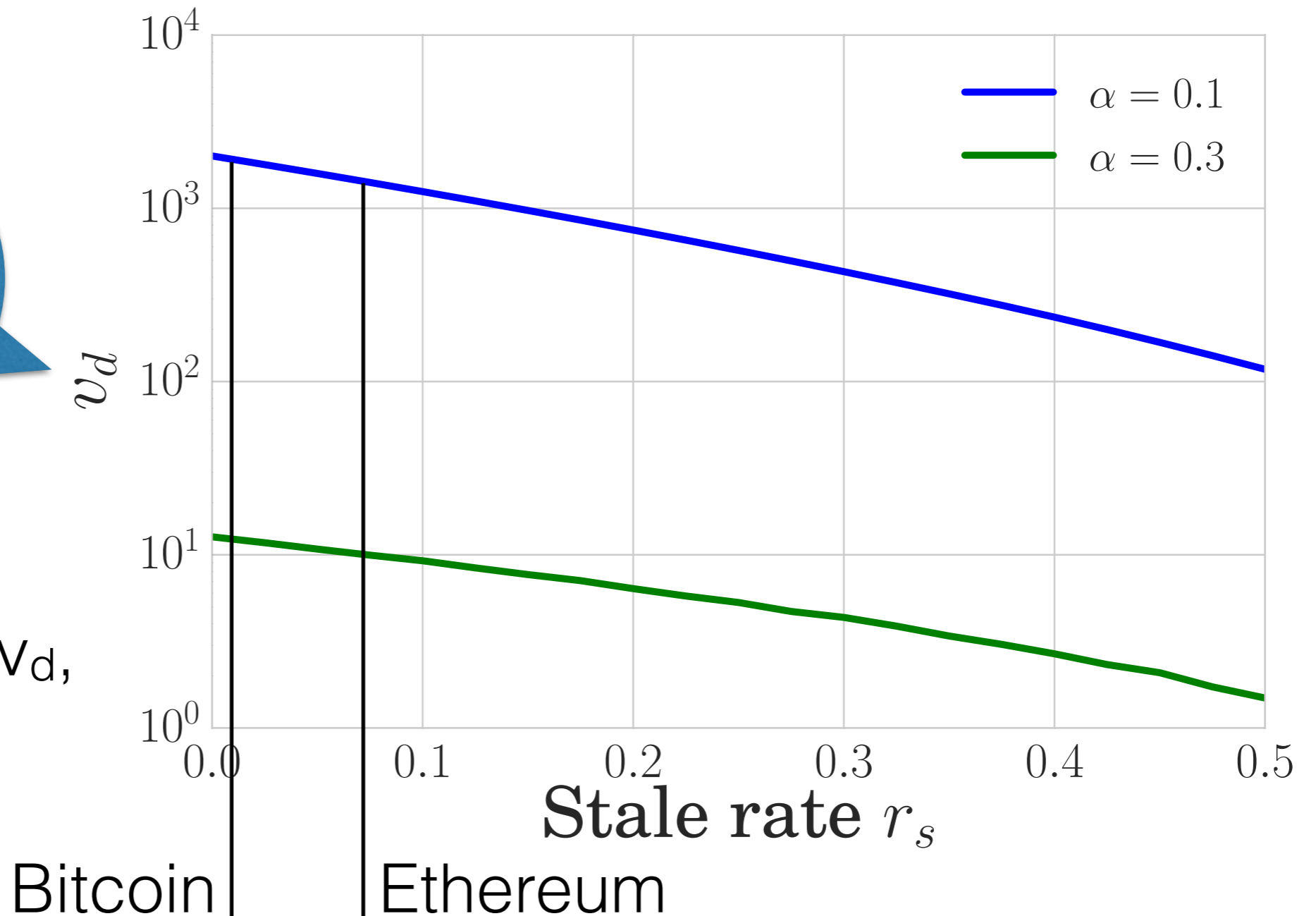
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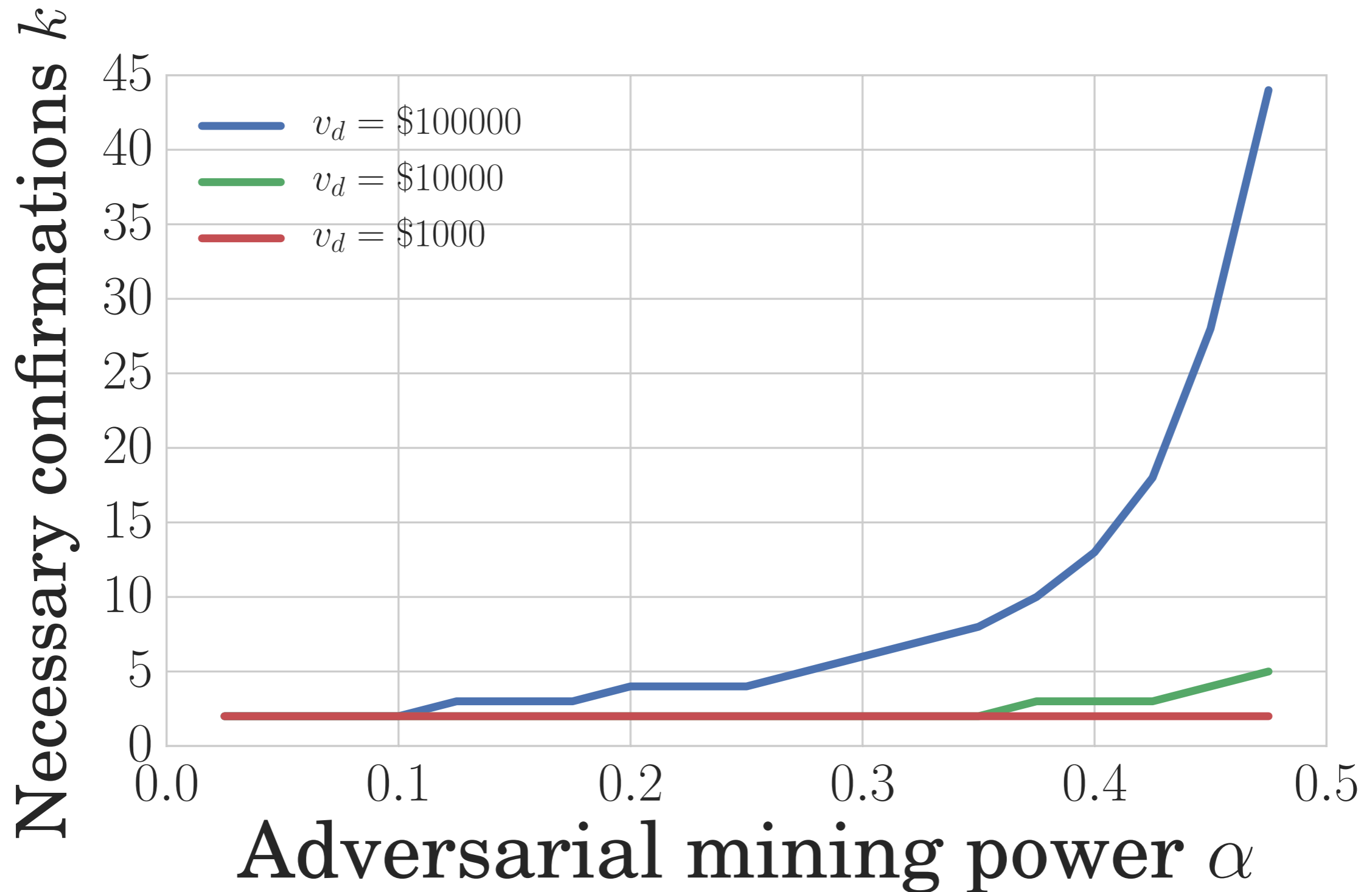
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Threshold at which double-spending is more profitable than honest mining

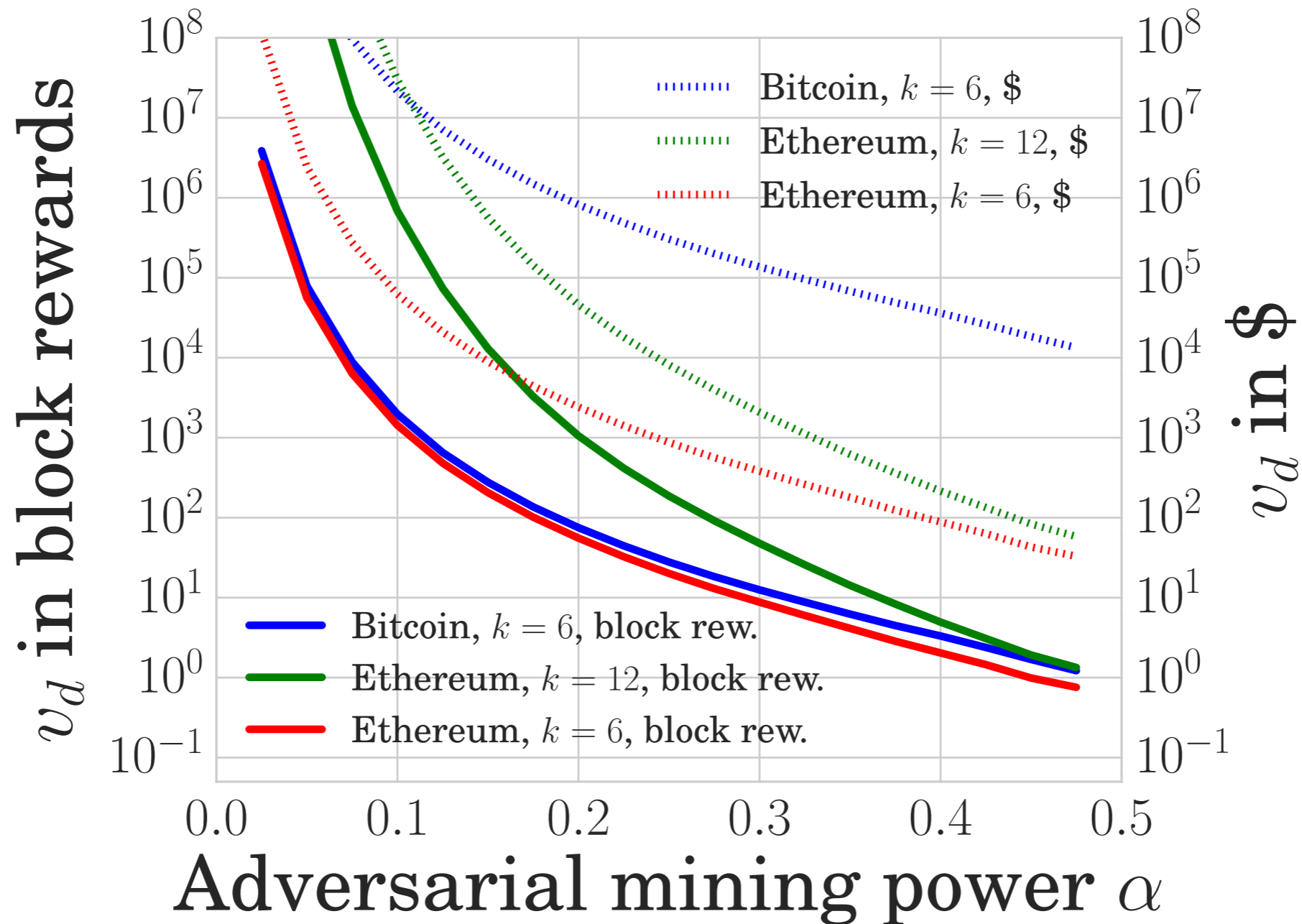
The higher the v_d , the better



Number of required confirmations (Bitcoin)



Double Spending Bitcoin vs. Ethereum

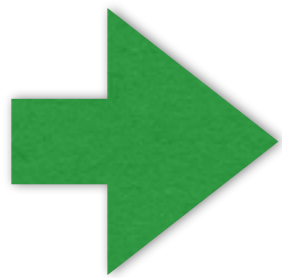


Double-spending resistance of
Ethereum (k in $\{6, 12\}$) vs. Bitcoin ($k=6$)

Block reward impact

For a fixed transaction value

- We show that the higher the block reward (e.g., in USD), the more resilient it is against double-spending



Merchant can vary the # of confirmations depending on the transaction value



Blockchain Simulator

<http://arthurgervais.github.io/Bitcoin-Simulation/index.html>

Quantitative Framework

Compare PoW blockchains objectively

- Selfish Mining not always rational
- Double Spending is rational



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Block confirmation equivalence

6 Bitcoin = 37 Ethereum (20 sec)
= 28 Litecoin (2.5 min)
= 47 Dogecoin (1 min)

The higher the block reward in USD, the more resilient against double spending



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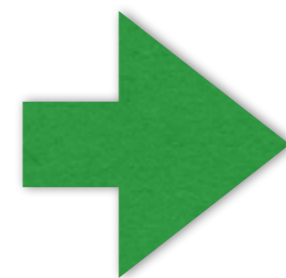
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Good block size/interval

1 MB block and
1 Minute block interval



+60 transactions/s
without scarifying security

(instead of Bitcoin 7 tps)



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Thank you!

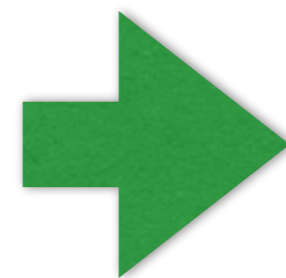
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BITCOIN SIMULATOR

IMPACT OF BLOCK GENERATION INTERVAL

STANDARD

Interval	t_{mean} (s)	t_{median} (s)	$t_{10\%}$ (s)	$t_{25\%}$ (s)	$t_{75\%}$ (s)	$t_{90\%}$ (s)	s_r	Bandwidth (kbps)
25 mins	61.23	35.73	18.43	24.15	52.59	91.02	1.72%	14.14
10mins	25.83	14.7	7.87	10.14	21.29	35.47	1.51%	14.26
2.5mins	6.83	4.18	2.52	3.06	5.76	9.12	1.82%	14.51
1mins	3.02	2.08	1.43	1.65	2.68	3.76	2.15%	14.71
30s	1.81	1.43	1.07	1.2	1.77	2.3	2.54%	15.39
20s	1.45	1.21	0.95	1.05	1.45	1.83	3.20%	16.12
10s	1.09	1	0.8	0.88	1.13	1.38	4.77%	17.67
5s	0.93	0.89	0.73	0.79	0.97	1.13	8.64%	21.03
2s	0.85	0.84	0.68	0.74	0.91	1	16.65%	31.44
1s	0.84	0.82	0.67	0.71	0.89	0.97	26.74%	49.83

BITCOIN SIMULATOR

IMPACT OF NUMBER OF MINERS

16 MINERS

32 MINERS

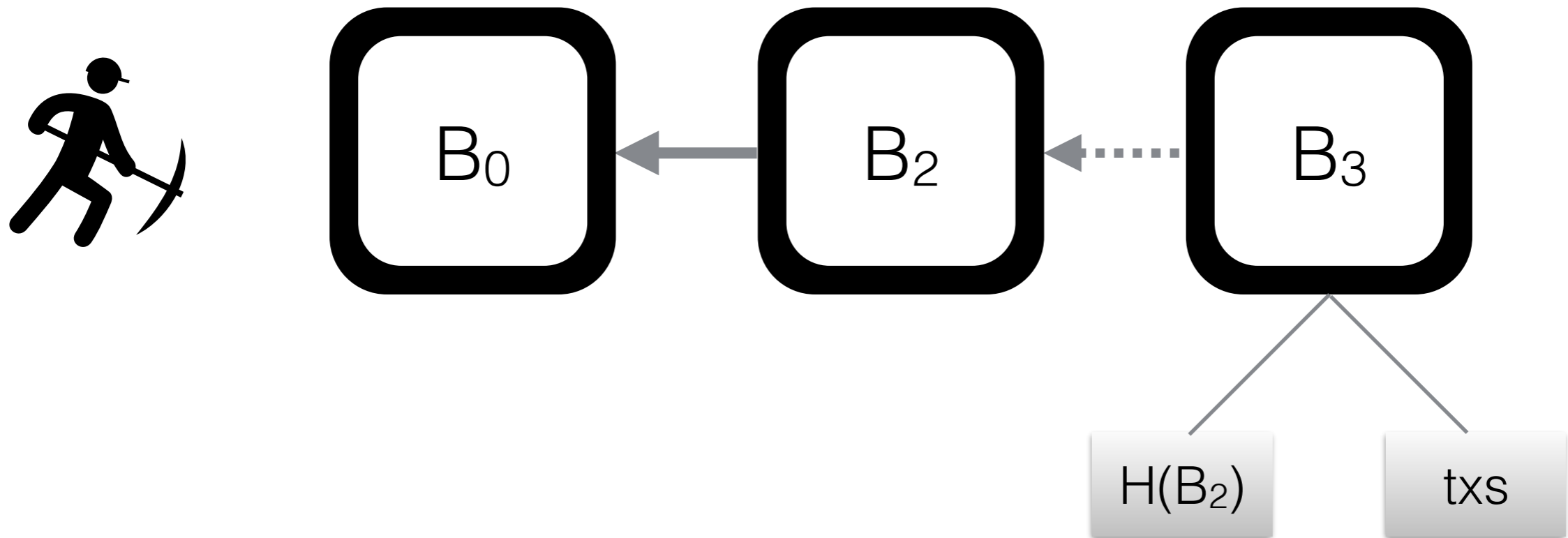
64 MINERS

128 MINERS

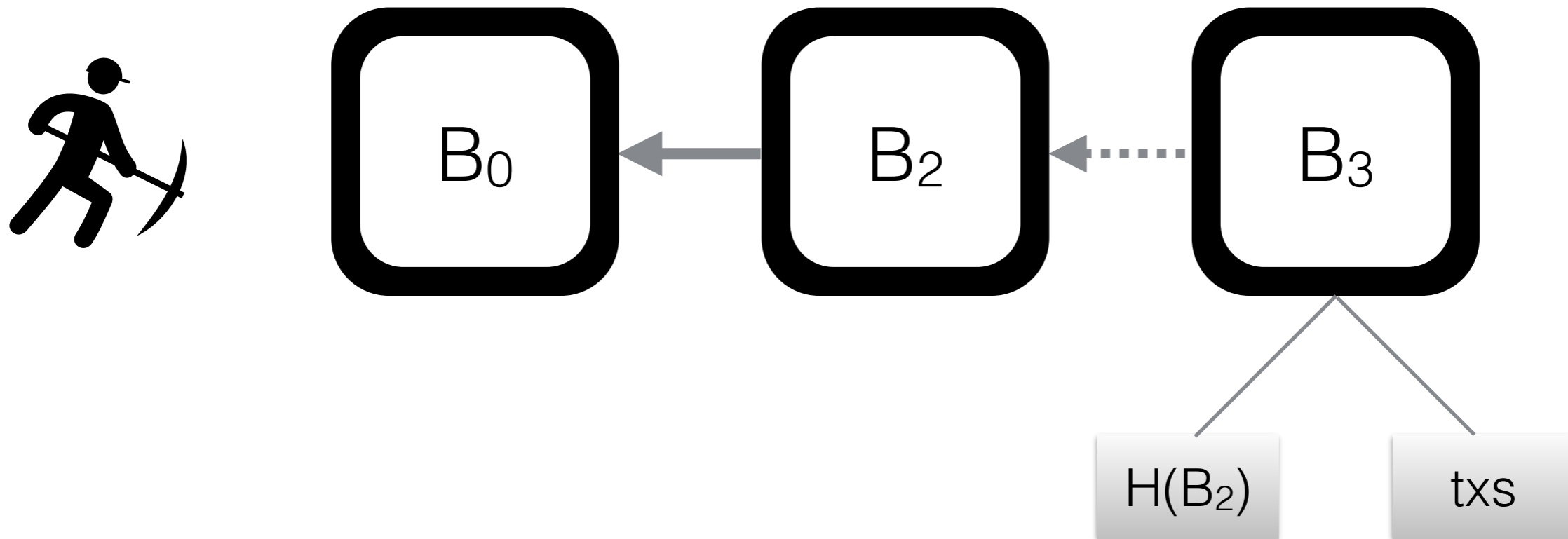
256 MINERS

Block Size (MB)	Block Interval	s_r	Throughput (tps)
0.25	30s	0.76	33.4
0.1	10s	1.76	40
0.25	20s	1.11	50
0.25	15s	1.45	66.7
0.5	30s	0.98	66.7
1	1mins	0.74	66.7

Proof of Work Blockchains



Proof of Work Blockchains



Mining

- Find Nonce N , s.t. $H(H(B_3)|txs|N) < \text{target}$